

Introduction to optical/IR interferometry: history and basic principles

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Abstract. The present notes refer to a 3-hour lecture delivered on 27 September 2017 in Roscoff during the 2017 Evry Schatzman School. It concerns a general introduction to optical/IR interferometry, including a brief history, a presentation of the basic principles, some important theorems and relevant applications. The layout of these lecture notes is as follows. After a short introduction, we proceed with some reminders concerning the representation of a field of electromagnetic radiation. We then present a short history of interferometry, from the first experiment of Fizeau and Stefan to modern optical interferometers. We then discuss the notions of light coherence, including the theorem of Zernicke-van Cittert and describe the principle of interferometry using two telescopes. We present some examples of modern interferometers and typical results obtained with these. Finally, we address three important theorems: the fundamental theorem, the convolution theorem and the Wiener-Khinchin theorem which enable to get a better insight into the field of optical/IR interferometry.

1 Introduction

In the absence of the Earth atmosphere above a ground-based telescope equipped with a mirror having a diameter D_1 , Figure 1 illustrates the image one would observe from a point-like star recorded in the focal plane in monochromatic light at a wavelength λ . It is a dot of light, the well-known Airy disk, which angular radius measured in radian is simply given by $1.22 \lambda/D_1$. Unfortunately, the Airy disk does not contain any information relative to the star being imaged, irrespective of its size, shape, effective temperature, luminosity, distance, etc. A larger telescope with a diameter $D_2 > D_1$, would similarly lead to a smaller Airy disk ($1.22 \lambda/D_2$) of light for the star being imaged (see Fig. 2), providing a slightly better angular resolution image but with no more specific information related to the star. While observing an extended celestial source (cf. a distant resolved Earth-like planet as shown in Fig. 3), more details are seen with the telescope having a larger diameter. The dream of astronomers is therefore to construct always larger telescopes but presently there is a limit ($D \sim 40\text{m}$) over which it is technologically difficult to construct a single mirror telescope (cf. the ELT, TMT, GMT projects).

Fortunately, in 1868 Fizeau and Stephan just realized that "In terms of angular resolution, two small apertures distant of B are equivalent to a single large aperture of diameter B ." (see Fig. 4). This is actually the subject of the present lecture: to understand how it is possible

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to reconstruct high angular resolution images of a distant celestial source using modern optical/IR interferometers such as VLTI, CHARA, etc. In fact, the image of a distant star that one would see in the focal plane of a Fizeau-type interferometer is no longer just an Airy disk due to each single telescope aperture but a brighter Airy disk superimposed with a series of interference fringes, alternately bright and dark, perpendicularly oriented with respect to the line joining the two telescopes and with an inter-fringe angular separation equal to λ/B , where B is the baseline of the interferometer (see Fig. 5). This naturally leads to the hope that it will be possible to retrieve along the direction of the baseline having a length B an angular resolution that is equivalent to that of a single dish telescope having a diameter B . As a summary, figure 6 illustrates the improvement expected in angular resolution while observing an extended celestial source with telescopes of increasing size ($D_2 > D_1$) and with an interferometer composed of two telescopes separated by a distance $B > D$.

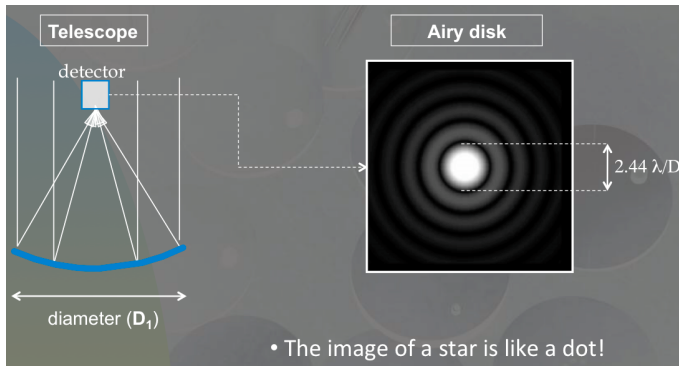


Figure 1. Airy disk of a point-like star recorded in the focal plane of a telescope with diameter D_1 . The angular diameter of the Airy disk is $2.44 \lambda/D_1$.

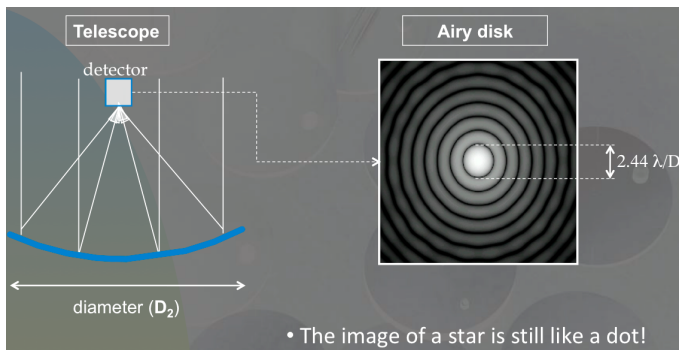


Figure 2. As the diameter of a telescope increases ($D_2 > D_1$), the Airy disk of a point-like star gets smaller.

In mathematical terms, the convolution theorem states that the image $I(\zeta, \eta)$ we observe in the focal plane of an instrument (single dish telescope or interferometer) from a distant extended source as a function of its angular coordinates ζ, η is the convolution product of the real source image (cf. the extended Earth-like planet), $O(\zeta, \eta)$ by the point spread function $PSF(\zeta, \eta)$ of the telescope (i.e. the Airy disk, see Fig. 7) or of the interferometer (i.e. the Airy disk crossed by the interference fringes).

While taking the Fourier transform (FT) of the first expression given in Fig. 7, we find that $FT_{-}(I(\zeta, \eta))(u, v)$ is simply equal to the natural product of $FT_{-}(PSF(\zeta, \eta))(u, v)$ and $FT_{-}(O(\zeta, \eta))(u, v)$ where u, v represent the angular spatial frequencies defined as $u = B_u/\lambda$ and $v = B_v/\lambda$, respectively, where B_u and B_v correspond to the projected baselines of the interferometer along the directions parallel to the angles ζ, η . One can then expect that by just taking the inverse Fourier transform FT^{-1} of $FT_{-}(O(\zeta, \eta))(u, v)$, it will become possible

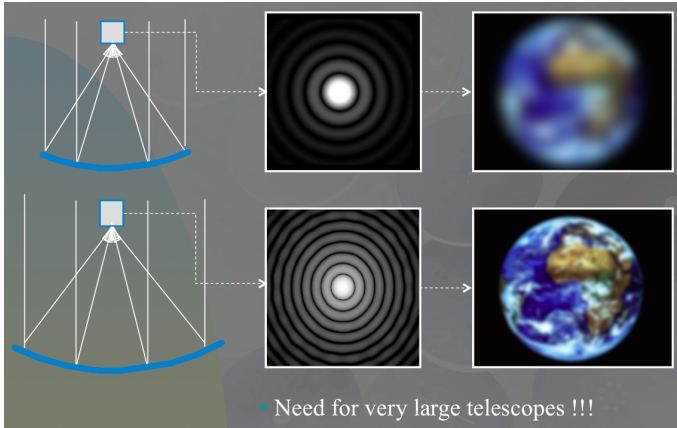


Figure 3. While observing an extended celestial object (cf. an Earth-like planet) above the atmosphere, we see more details as the diameter of the telescope increases.

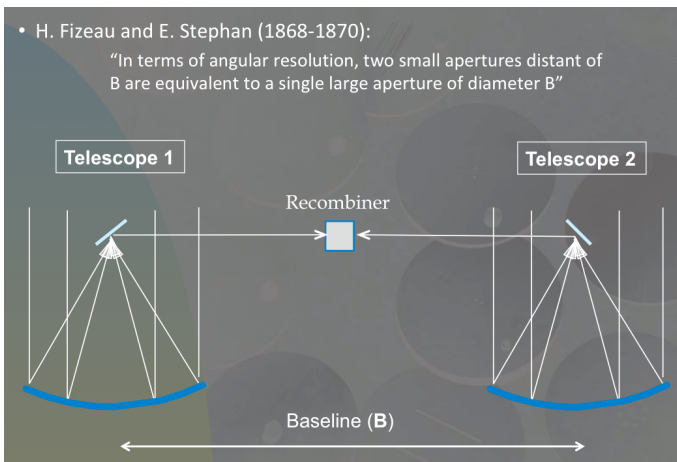


Figure 4. Fizeau and Stephan proposed to recombine the light from two independent telescopes separated by a baseline B to recover the same angular resolution as that given by a single dish telescope having a diameter B .

to retrieve high angular resolution information about the extended source with an angular resolution equivalent to $1/u = \lambda/B_u$ and $1/v = \lambda/B_v$, respectively:

$$O(\zeta, \eta) = FT_{-1}^{-1}(FT_{-}(O(\zeta, \eta))(u, v))(\zeta, \eta) = FT_{-1}^{-1}\left(\frac{FT_{-}(I(\zeta, \eta))(u, v)}{FT_{-}(PSF(\zeta, \eta))(u, v)}\right)(\zeta, \eta). \quad (1)$$

The quantity $FT_{-}(I(\zeta, \eta))(u, v)$ can be directly derived from the observation of the extended source with the optical/IR interferometer while the other quantity $FT_{-}(PSF(\zeta, \eta))(u, v)$ can be obtained from the observation of a point-like (unresolved) star. During this lecture, we shall see that the Wiener-Khinchin theorem states that the latter quantity is also merely given by the auto-correlation function of the distribution of the complex amplitude of the radiation field in the pupil plane of the observing instrument being used (single dish telescope or interferometer). The goal of the present lecture is to establish relations such as Eq. (1).

2 Some reminders

With a few exceptions (cf. the Moon, the Sun, the Andromeda Galaxy, etc.), all the celestial objects that we see in the sky appear to us, with the naked eye, as point-like objects. Apart from their apparent motion with respect to the fixed stars on the celestial sphere, we are not even able to distinguish between the images of Jupiter, Saturn or even Venus from those of

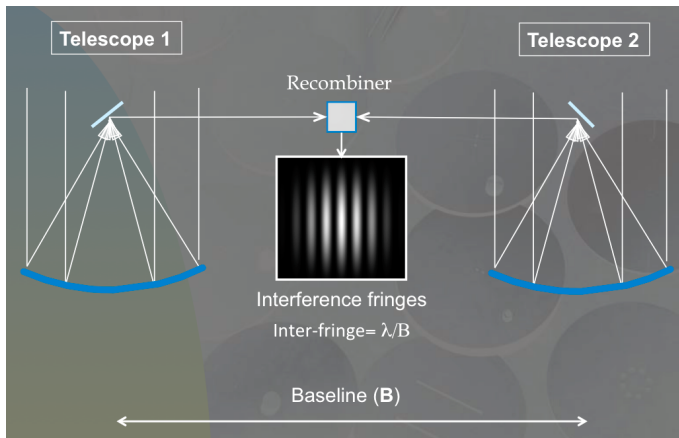


Figure 5. When recombining the monochromatic light of two independent telescopes, there results the formation of a pattern of bright and dark fringes superimposed over the combined Airy disk. The angular inter-fringe separation is equal to λ/B .

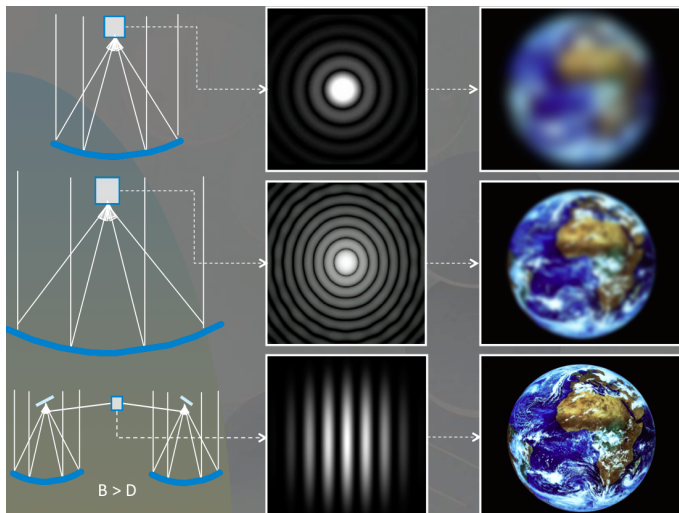


Figure 6. Improvement expected in angular resolution while observing an extended celestial source (cf. an Earth-like planet) with telescopes of increasing size ($D_2 > D_1$) and with an interferometer composed of two telescopes separated by a baseline $B > D$.

ordinary stars. We describe in this course an observation method based on the principle of a Fizeau-type interferometer, which allows with just some basic cooking equipment to resolve angularly a planet such as Venus, when it is at its maximum apparent brightness ($V \sim -4.4$).

If we assimilate for a moment the disc of a star, or even that of Venus, to the filament of a light bulb, the object of the present lecture can still be formulated as follows: given a common electric light bulb inside which is a filament, having a certain thickness T (measured perpendicularly to the line-of-sight) and which is incandescent (cf. a star), how to measure the thickness T of this filament (diameter of the star) not only without breaking the bulb but also assuming that it is so far away from us, at a distance z , that it is not possible for us to angularly resolve the filament with the naked eye (see Fig. 8a)?

Let us now recall that knowledge of the angular radius ($\rho = R/z$) of a star located at a distance z and having a linear radius R allows the direct determination of its flux F at the stellar surface from the flux f observed on Earth (as a reminder $F = f/\rho^2$, see Fig. 8b). If we can measure the absolute distance z of the star, we can also determine its linear radius R from its angular radius ρ ($R = \rho z$). Moreover, knowledge of the intrinsic flux F of the star allows an immediate determination of its effective temperature T_{eff} , thanks to the application of the Stefan-Boltzmann law ($F = \sigma T_{eff}^4$). It then results that $T_{eff} = (f/\sigma\rho^2)^{1/4}$. The

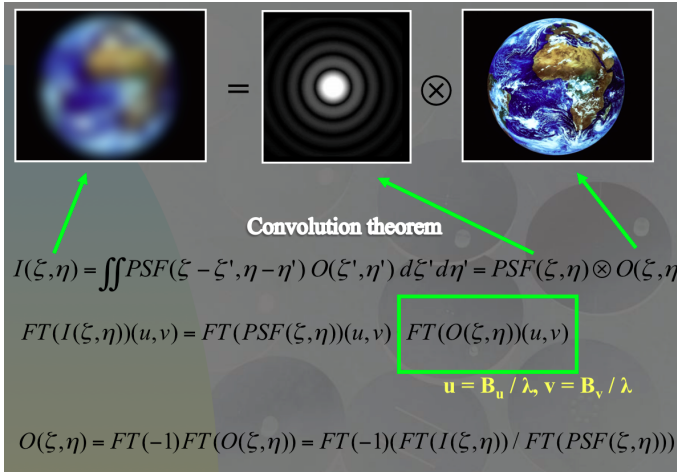


Figure 7. The image $I(\xi, \eta)$ we observe in the focal plane of an instrument (cf. single dish telescope) from a distant extended source as a function of its angular coordinates ξ, η is the convolution product of the real source image (cf. the extended Earth-like planet, $O(\xi, \eta)$) by the point spread function $PSF(\xi, \eta)$ of the telescope.

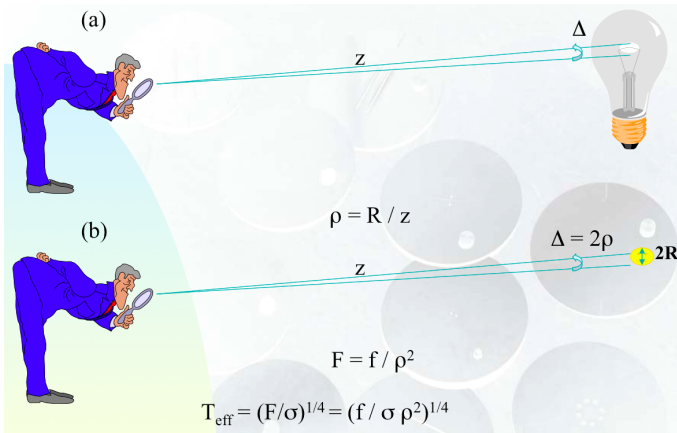


Figure 8. Resolving the angular diameter of a star (b) is alike trying to estimate the angular size of the filament of a light bulb (a).

measurements of the angular radius and of the flux of a star measured on Earth thus lead to the determination of the effective temperature T_{eff} of that star. As a reminder, this temperature is directly involved in the construction of stellar atmosphere models and stellar evolution. We will also show that Fizeau-type stellar interferometry literally allows direct imaging with very high angular resolution of distant bodies by the method of aperture synthesis. Let us now proceed with a few theoretical reminders about the description of a field of electromagnetic light radiation.

2.1 Complex representation of an electromagnetic wave

Let us first remind that a beam of light radiation can be assimilated to the propagation of a multitude of electromagnetic waves at the speed of $299,792 \text{ km s}^{-1}$ in the vacuum. If, for the sake of simplicity, we assume that we deal with a plane monochromatic wave, linearly polarized, propagating along the direction of abscissa z , the electric field E at any point in space and at time t , can be represented by a sinusoidal type function taking for example the shape

$$E = a \cos(2\pi(\nu t - z/\lambda)) \quad (2)$$

where

$$\lambda = c T = c/\nu \quad (3)$$

c , λ , ν , T and a representing the speed of light, the wavelength, the frequency, the period and the amplitude of the electromagnetic vibrations, respectively (see Figure 9).

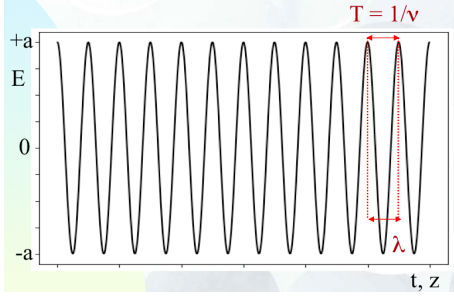


Figure 9. Representation of an electromagnetic wave.

We know how convenient it is to rewrite the previous equation in complex notation:

$$E = \text{Re}\{a \exp[i2\pi(\nu t - z/\lambda)]\} \quad (4)$$

where Re represents the real part of the expression between the two curly braces. This complex representation of an electromagnetic wave has the great advantage that the exponential function can now be expressed as the product of two functions depending separately on the spatial and temporal coordinates

$$E = a \exp(-i\phi) \exp(i2\pi\nu t) \quad (5)$$

where

$$\phi = 2\pi z/\lambda. \quad (6)$$

If we suppose that all the operations that we carry out on the electric field E are linear, it is of course very convenient to use in our calculations its complex representation (see Eq.(5)) and to take at the end the real part of the result obtained.

We can then rewrite the previous equation as follows:

$$E = A \exp(i2\pi\nu t), \quad (7)$$

where

$$A = a \exp(-i\phi) \quad (8)$$

with A representing the complex amplitude of the vibration.

Because of the extremely high frequencies of electromagnetic waves corresponding to visible radiations ($\nu \sim 6 \cdot 10^{14} \text{ Hz}$ for $\lambda = 5000 \text{ \AA}$), we recall that it is not normally possible to make direct observations of the electric field E (the situation is different in the radio domain). The only measurable quantity is the intensity I , which is the time average of the amount of energy passing through a unit surface element, per unit of time and solid angle, placed perpendicularly to the direction of propagation of the light beam.

The intensity I is therefore proportional to the temporal average of the square of the electric field:

$$\langle E^2 \rangle = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^{+T} E^2 dt, \quad (9)$$

which is reduced to (e.g. replace in the previous relation E by Eq.(2))

$$\langle E^2 \rangle = \frac{a^2}{2}, \quad (10)$$

where a is the real amplitude of the electric field.

By convention, the intensity of the radiation is defined by the following relation:

$$I = A A^* = |A|^2 = a^2. \quad (11)$$

2.2 Principle of Huygens-Fresnel

We recall that, according to Huygens, each point of a wavefront can be considered as being the centre of a secondary wave leading to the formation of spherical wavelets, and that the main wavefront, at any subsequent moment can be considered as the envelope of all these wavelets (see Fig. 10).

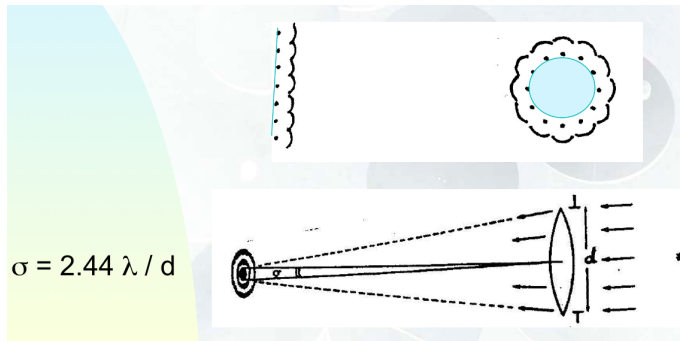


Figure 10. Illustration of the Huygens-Fresnel principle during the propagation of a plane or circular wavefront and diffraction of light which encounters a converging lens.

Using this model, Fresnel was the first to account for the observed effects of light diffraction, assuming that secondary wavelets interfere with each other. This combination of the Huygens construction method and the Fresnel interference principle is called the Huygens-Fresnel principle. This is the basis of the concept of the Fourier transform. Let us remind a direct application of this principle when studying the formation of the image of a distant object at the focus of a telescope having a linear diameter d . Following the diffraction of the waves at the passage of the opening of the telescope (as if the waves were trying to spread and bypass the obstacles), we observe a phenomenon of redistribution of the energy of the light wave: the image of a point-like source produced by a converging circular objective (lens or mirror) is not a point but spreads in a diffraction pattern called the "Airy disk" (see Fig. 10). The angular diameter of the central spot is (in radian):

$$\sigma = 2.44 \lambda / d \quad (12)$$

where λ is the wavelength of light and d is the linear diameter of the aperture.

We can resolve an extended source by direct imaging, if and only if, its angular diameter Δ ($= 2\rho$) is somewhat larger than σ . For example, our pupil whose approximate diameter varies between 1 and 5 mm, allows us to angularly resolve nearby objects separated by more than 138" and 28", respectively. In the visible range, a telescope, with a diameter of 14 cm, will allow us to resolve objects with an angular dimension larger than 1", and for diameters larger than 14 cm, their collecting area will naturally be enhanced but their angular resolution will remain limited to (more or less) 1" because of the atmospheric agitation (see Fig. 11). In fact, under the influence of temperature and pressure gradients, a regime of eddies establish itself

in the Earth atmosphere which, at low altitude (~ 10 km), have dimensions of the order of 20 cm (sometimes only a few cm, sometimes 30 or 40 cm) and evolution periods of the order of a few milliseconds. Optically, these changes manifest themselves by an inhomogeneity in the refractive index distribution. The amplitude and the relative phase shift of the electromagnetic field in the pupil plane thus get disturbed in a random manner.

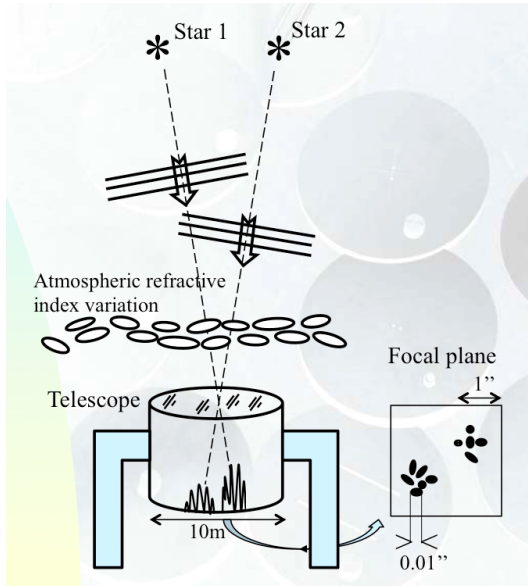


Figure 11. Atmospheric agitation above the objective of a large telescope causing the seeing effects seen in its focal plane.

It follows that if we observe the Moon, Jupiter, etc. either with the largest telescope in the world with a diameter of 10m ($\sigma = 0.014''$) or with an amateur telescope with a diameter of 14 cm ($\sigma = 1''$), we will see the same details under good seeing conditions. The brightness will of course be larger with the 10m telescope ... but probably too bright for the eye not to be blinded by the image of the Moon or Jupiter.

The diffusion indicator of the atmosphere is defined as being the average inclination perturbation of the wave surfaces. This tilt disturbance reaches values that vary between $1''$ and $10''$, depending on the site and the moment. This phenomenon is detected differently according to the dimensions of the instrument used. The eye, which has an angular resolution close to the minute of arc, will be sensitive only to variations of amplitude: we then see stars flickering. An instrument of 10 to 20 cm in diameter will detect tilt variations and the focal image will oscillate around an average position. For larger instruments, a large number of eddies will, at the same time, be involved in the formation of the focal image. This will therefore have the dimensions of the diffusion indicator of the atmosphere. The spatial coherence of the entrance pupil will allow, for a point-like source, the realization of interference phenomena between the radiations passing through different points of the pupil. A statistical study makes it possible to show that the resulting focal image, delimited by the diffusion indicator, consists of a set of granules (called 'speckles') which have the size of the Airy disk of the instrument (see Fig. 11). These granules swarm in the diffusion spot at the rhythm of the change of the atmospheric eddies. The stability of the focal image is therefore also of the order of the millisecond. The technique of speckle interferometry, developed by the French astronomer Antoine Labeyrie, allows to re-construct the images of the stars observed with the angular resolution given by the true diameter of the telescope.

3 Brief history about the measurements of stellar diameters

In the past, there have been numerous attempts to measure angular diameters of stars, and we will first recall three of these approaches that clearly show the difficulties encountered.

3.1 Galileo

A first experimental attempt to measure the angular diameter of stars was made by Galileo (1632). He proceeded as follows: placing himself behind a rigid wire (whose thickness D was known, see Fig. 12) suspended vertically, he determined the distance z to which he had to move in so that the image of the star Vega (α Lyrae) of magnitude zero got completely obscured by the wire. Galileo deduced that the angular diameter of Vega, equal to that of the wire, was about $5''$, which was in itself a rather revolutionary result, since the value adopted at that epoch for the angular diameter of the stars was close to $2'$. As we saw earlier, the value of $2'$ is certainly the result of the low angular resolution of our eye, while the $5''$ angular diameter measured by Galileo was the result of the effects of the atmospheric agitation (seeing effects) at the time of his observations.

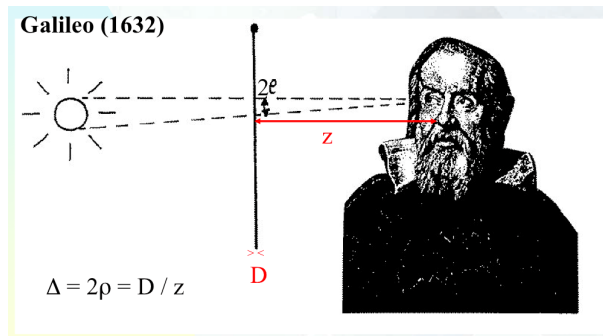


Figure 12. Experimental measurement by Galileo of the angular diameter of a star (see text).

3.2 Newton

A theoretical estimate of the angular dimension of a star of magnitude zero was performed by Newton. His approach was as follows: if we suppose that the Sun is a star similar to the stars situated on the celestial sphere and if we place our star of the day at a distance z such that its apparent brightness V_{\odot} becomes comparable to that of a star of magnitude equal to zero, then its angular diameter Δ should be of the order of $2 \cdot 10^{-3}''$ (with the current value of the visual apparent magnitude of the Sun, $V_{\odot} = -26.7$, we find $\sim 8 \cdot 10^{-3}''$). It should be noted that the value currently established for the star Vega with modern interferometers is $3 \cdot 10^{-3}''$. The formula to be used to establish this result can be obtained as follows: the angular diameter of the Sun Δ placed at the distance of Vega ($V = 0$) is given by the product of the apparent angular diameter of the Sun Δ_{\odot} times the factor $10^{V_{\odot}/5}$. As a reminder, the apparent diameter of the Sun is about $30'$.

3.3 Fizeau-type interferometry

The third experimental attempt of measuring stellar diameters, based on Fizeau-type interferometry, is in fact the work of prominent scientists such as Young, Fizeau, Stephan, Michelson, and Pease. These last two having measured the first angular diameter of a star in 1920.

Although other methods of interferometric measurements of stellar angular diameters appeared later (cf. the interferometry in intensity of Brown and Twiss in 1957, speckle interferometry by Antoine Labeyrie in 1970, etc.), we will only describe in detail the Fizeau-type interferometry, which is still the most powerful technique used and the most promising measurement of angular diameters of stars and imagery at very high angular resolution of distant bodies by the aperture synthesis method.

Let us first remind the results obtained in the Young double hole experiment (1803, see Fig. 13).

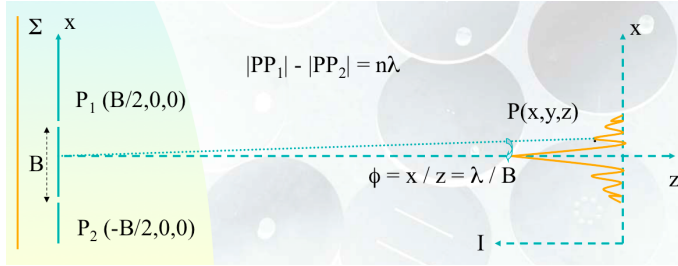


Figure 13. The double hole experiment of Young (see text).

A monochromatic plane wave coming from a distant point-like source is falling on a screen drilled with two holes (P_1 and P_2) separated along the x axis by a baseline B . In accordance with the Huygens-Fresnel principle, the two holes will emit spherical waves that will interfere constructively whenever the difference in their propagation lengths is a multiple of λ (see Eq. (13) below), and destructively if it corresponds to an odd number of half wavelengths.

The locus of points $P(x, y, z)$ with cartesian coordinates x, y, z (see Fig. 13) where there will be a constructive interference is thus given by

$$|P_1P| - |P_2P| = n\lambda \quad (13)$$

with $n = 0, \pm 1, \pm 2$, etc.

Let the points $P_i(x_i, y_i, 0)$ in the screen plane and $P(x, y, z)$ in the observer plane be such that $|x_i|, |y_i|, |x|, |y| \ll |z|$. We then find that

$$|P_iP| = \{(x - x_i)^2 + (y - y_i)^2 + z^2\}^{1/2} \quad (14)$$

which can be simplified at first order (given the above conditions) as follows:

$$|P_iP| = z \left\{ 1 + \frac{(x - x_i)^2 + (y - y_i)^2}{2z^2} \right\}. \quad (15)$$

Considering the two points P_1 and P_2 in the Young's screen, Eq. (13) reduces to

$$z \left\{ 1 + \frac{(x + B/2)^2 + y^2}{2z^2} \right\} - z \left\{ 1 + \frac{(x - B/2)^2 + y^2}{2z^2} \right\} = n\lambda \quad (16)$$

and finally

$$\frac{xB}{z} = n\lambda \quad (17)$$

or else

$$\Phi = \frac{x}{z} = n \frac{\lambda}{B}. \quad (18)$$

Since the angular separation Φ between two successive maxima (or minima) does not depend on the coordinate y , there results a pattern of bright and dark fringes, oriented perpendicularly

with respect to the line joining the two holes, and with an inter-fringe angular separation $\Phi = \lambda/B$. In case the two holes are not infinitely small, the observed interference pattern will naturally overlap the combined Airy disks produced by each single hole. For $\lambda = 5500 \text{ \AA}$ and $B = 1 \text{ mm}$, we find that $\Phi = 113''$, just at the limit of our eye visual resolution. In 1868, the French optician Hyppolite Fizeau realized that in the Young's hole experiment presented above, the contrast of the interference fringes decreased as the diameter of the light source widened. Similarly, it decreased when the distance B between the two holes was extended. Was there a simple relation between the angular diameter Δ of the source and the spacing B between the two holes corresponding to the disappearance of the fringes? Before establishing such a rigorous relationship, let us try to understand this observation intuitively on the basis of simple geometrical considerations (see Fig. 14). Indeed, if instead of considering the diffraction pattern given by Young's holes for a single point-like source, we consider a composite source made of two incoherent point-like sources separated by an angle Δ , that is to say between which there is no interference between their light, it will result in the plane of the observer a superposition of two systems of Young fringes, separated by an angle Δ . If $\Delta \sim \Phi/2$, there will result a total scrambling of the fringes. The bright fringes of one source will overlap the dark fringes of the second one and their contrast will totally vanish.

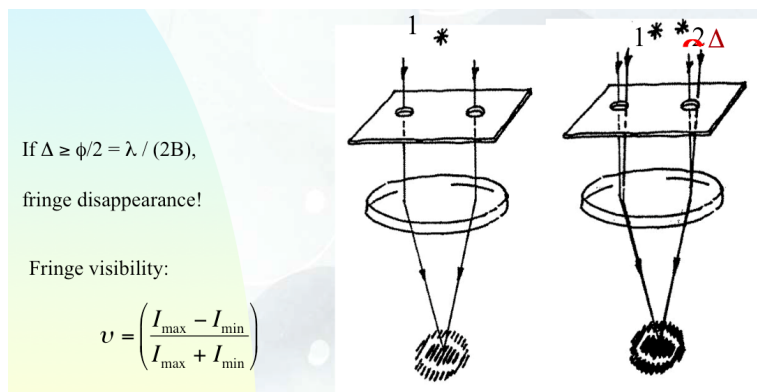


Figure 14. Fizeau, the father of stellar interferometry (1868; see text).

From Fig. 14, it is clear that the visibility of the fringes will significantly decrease whenever the following condition takes place

$$\Delta > \frac{\Phi}{2} = \frac{\lambda}{2B}. \quad (19)$$

A quantity that objectively measures the contrast of the fringes is called the visibility. It is defined by the following expression:

$$v = \left(\frac{I_{\max} - I_{\min}}{I_{\max} + I_{\min}} \right). \quad (20)$$

Whenever a star is not resolved, we have $I_{\min} = 0$, and thus the visibility $v = 1$. If the star is being resolved, $I_{\max} = I_{\min}$ and thus the resulting visibility $v = 0$.

Fizeau proposed in 1868 to apply this method to stellar sources. He found sufficient to place a screen drilled with two elongated apertures at the entrance of a telescope pointed

towards a star and to look in the focal plane by means of a very powerful eyepiece the Airy disk crossed by the Young's fringes and to increase the distance between the two apertures until the visibility of the fringes vanishes.

This experiment is attempted in 1873 by Stephan with the 80cm telescope of the Marseille Observatory. All the bright stars visible in the sky are observed. The two openings at the entrance were actually in the form of crescents but one may demonstrate that the contrast of the fringes is independent of the shape of the two openings if they are identical. The result was disappointing: with a maximum base separation of 65cm between the openings, no attenuation of the contrast of the fringes was observed for any star. This proved that no star could be resolved using that instrument. Stephan concluded that the angular diameter of the stars is much smaller than $0.16''$ (see Fig. 15). From these observations, it is of course possible to set a lower limit on the effective temperature T_{eff} of all those stars (see Section 2). Figure 16 illustrates the 80 cm Marseille telescope used by Stephan and Fizeau.

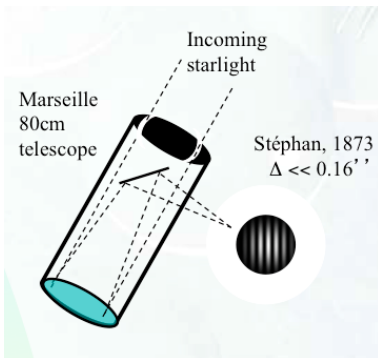


Figure 15. Diagram illustrating the way Fizeau and Stephan proceeded in order to measure the angular diameters of stars with the interferometric technique.

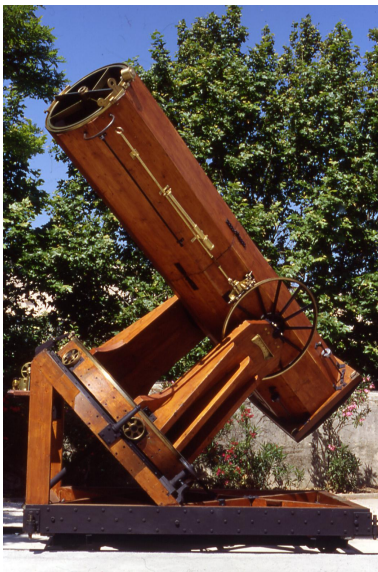


Figure 16. The 80cm Marseille telescope used by Fizeau and Stephan. © Michel Marcelin.

3.4 Home experiments: visualization of the Airy disk and the Young interference fringes

We propose hereafter two simple experiments that can be carried out at home in order to visualize with our own eyes the Airy disk and the interference fringe patterns. To do this, take a rectangular piece of cartoon ($\sim 5\text{ cm} \times 10\text{ cm}$) and fold it in the middle (see Fig. 17). Perforate through the two sides of this piece of cartoon two well separated circular holes having an approximate diameter of $1/2\text{ cm}$. Cut a thin sheet of aluminium paper into two small squares (cf. $1\text{ cm} \times 1\text{ cm}$). In one of the two squares, drill with a thin metallic pin a $\sim 0.5\text{ mm}$ diameter circular hole near its centre. Glue inside the folded cartoon the first aluminium piece in such a way that the very small hole is centered with respect to one of the big holes (cf. the lower one) of the cartoon.

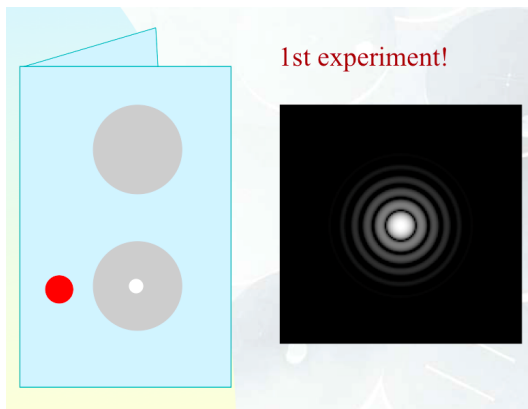


Figure 17. The one hole screen experiment: the small circular hole drilled in the aluminium paper is visible inside the lower bigger hole perforated in the cartoon screen. When looking through this hole at a distant light bulb, you perceive a nice Airy disk (cf. right image).

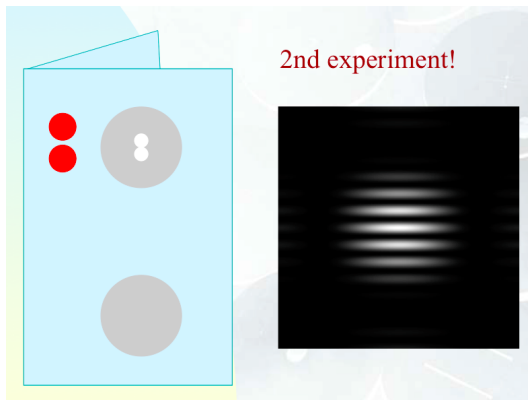


Figure 18. The two hole screen experiment: the two small circular holes drilled in the aluminium paper are visible inside the upper bigger hole perforated in the cartoon screen. When looking through these two holes at a distant light bulb, you perceive a nice Airy disk superimposed by a pattern of bright and dark fringes (cf. right image).

Take the second square of aluminium and drill with the thin metallic pin two 0.5 mm circular holes near its centre separated by about $0.5\text{-}1\text{ mm}$ (see Fig. 18). Glue now near the second circular hole (cf. the upper one) inside the folded cartoon this second aluminium square. After, you should glue the two sides of the cartoon in such a way that you can hold it with ease in one hand. Of course you can do this on a single cartoon or on two separate ones. Place at a distance of about 10 m a small light bulb (cf. the light of a cell phone) and look at it through the single hole drilled in the aluminium. You should see a nice Airy disk which angular diameter is $2.44\lambda/D$, with D being about 0.5 mm and λ the wavelength of the ambient light ($\sim 5000\text{ \AA}$). Now looking at the distant light source through the double hole drilled in

the other square of aluminium, you should see an Airy disk superimposed by a series of white and dark fringes, oriented perpendicularly with respect to the line joining the two holes, with an angular inter-fringe separation λ/D , where $D \sim 0.5\text{-}1$ mm. If you rotate azimuthally the screen, you will observe that the fringes also rotate since they constantly remain perpendicular to the line joining the two small holes of the milli-interferometer. While getting closer to the small light bulb, you will notice that the visibility of the fringes decreases. Let $Dist$ be the distance around which the latter totally vanishes. The product of $Dist$ by λ/D corresponds to the linear diameter of the light bulb. Instead of changing the distance between the light bulb and the milli-interferometer, one could change the separation between the two holes and determine the separation for which the interference fringes disappear. Adopting the same approach as Stephan, Abraham Michelson used in 1890 the Lick 30cm telescope to resolve the four Galilean satellites of Jupiter. Their angular sizes were of the order of $0.8'' - 1.4''$ while the resolving power provided by the largest baseline he used was about $0.5''$. An excellent agreement was found with the classical measurements made at the same time. To resolve the biggest stars, much longer baselines are needed. Michelson and Pease built a 7m metal beam carrying four 15cm flat mirrors that they installed at the top of the Mount Wilson telescope, having a diameter of 2.5m (see Fig. 19).

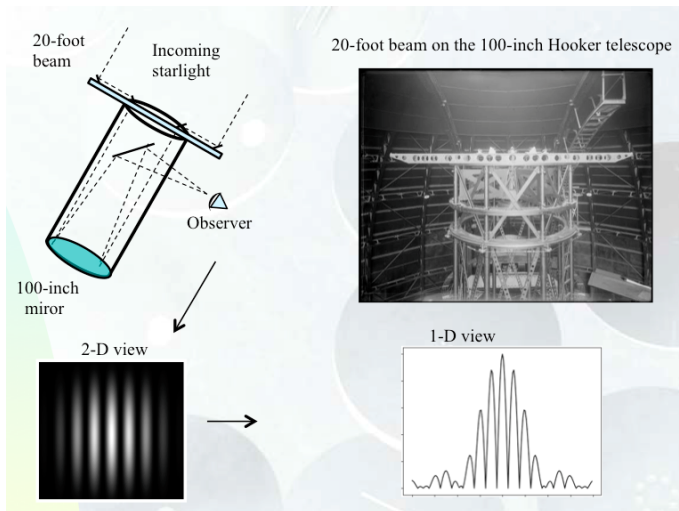


Figure 19. The stellar interferometer of Michelson-Pease set on top of the 2.5m Mount Wilson telescope. © The Observatories of the Carnegie Institution.

The two mobile exterior mirrors formed the basis of the interferometer and the two fixed interior mirrors returned the star's light into the telescope. With a maximum baseline of 7m, the smallest measurable angular diameter was $0.02''$. Use of this first stellar interferometer was very delicate because the visualization of the Young fringes was only possible if the two optical paths from the star passing through the two exterior mirrors and reaching the observer eyes were equal to an accuracy of about 2 microns (see discussion below). Michelson and Pease finally obtained the first measurement of a stellar diameter during the winter of 1920, that of Betelgeuse (α Orionis), a red supergiant. They found an angular diameter of $0.047''$, that is a linear diameter 400 times larger than that of the Sun, given the distance of Betelgeuse (650 light years). Five more bright stars were also resolved. Anderson used the same observing technique with the 2.5m telescope at Mount Wilson to resolve very tight spectroscopic binaries (cf. Capella). Michelson and Pease did not stop there: they undertook the construction of a 15m optical beam based on the same principle, and began to use it in 1929. Unfortunately, the mechanical vibrations and deformations were such that this instrument was too delicate. It was abandoned in 1930, without having reached its limiting angular

resolution of 0.01". It was not until 1956 that optical stellar interferometry was reborn and again, according to a principle different from that of Fizeau. Fizeau-type interferometry had indeed acquired a reputation of great operational difficulty. The intensity interferometry by the two radar manufacturers, Hanbury Brown and Twiss (Australia) was then set up, based on an entirely new approach: the measurement of the space correlation of the stellar intensity fluctuations. Their interferometer made it possible to measure the diameter of 32 blue stars with a very high precision ($< 0.0005''$) and to detect a few very tight binaries. But it is in the field of radio astronomy that the development of interferometry with independent telescopes became the most spectacular in the 1950s. At optical wavelengths, we had to wait until 1975 when Prof. Antoine Labeyrie and his close collaborators succeeded in combining the light from two independent telescopes. A boost then took place in the successful development of optical/IR interferometry.

4 Light coherence

When we previously established the relationship between the angular diameter Δ of a source and the separation B between the two apertures of the interferometer for which the interference fringes disappear, we made two approximations that do not really apply to usual conditions of observation. We first assumed that the waves falling on Young's screen were planes, that is to say coming from a very distant point-like source and also that they were purely monochromatic. In addition, the holes through which light is being scattered should have finite dimensions. Therefore, we shall later take into account the finite dimensions of the apertures but let us first consider the effects due to the finite dimension of the source, also considering a spectral range having a certain width and to do so, we shall make use of some elements of the theory of light coherence. This theory consists essentially in a statistical description of the properties of the radiation field in terms of the correlation between electromagnetic vibrations at different points in the field.

4.1 Quasi-monochromatic light

The light emitted by a real source (see Fig. 20) is of course not monochromatic. As in the case of a monochromatic wave, the intensity of such a radiation field at any point in space is defined by

$$I = \langle V(t)V(t)^* \rangle. \quad (21)$$

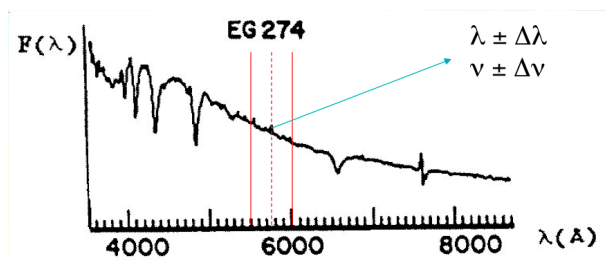


Figure 20. Stars do not emit monochromatic light. Quasi monochromatic light is assumed to be emitted at the wavelength λ (resp. the frequency ν) within the bandwidth $\pm\Delta\lambda$ (resp. $\pm\Delta\nu$).

In order to determine the electric field created by such a source, emitting within a certain frequency range $\pm\Delta\nu$, we must sum up the fields due to all the individual monochromatic components such that the resulting electric field $V(z, t)$ is given by the real part of the following expression:

$$V(z, t) = \int_{\nu-\Delta\nu}^{\nu+\Delta\nu} a(\nu') \exp[i2\pi(\nu't - z/\lambda')] d\nu'. \quad (22)$$

While a monochromatic beam of radiation corresponds to an infinitely long wave train, it can easily be shown that the superposition of multiple infinitely long wave trains, with nearly similar frequencies, results in the formation of wave groups. Indeed, the expression of the electric field established in Eq. (22) can be reduced as follows. Insert in the integral of Eq. (22) the following factors: $\exp(i2\pi(\nu t - z/\lambda)) \exp(-i2\pi(\nu t - z/\lambda))$. We then find that Eq. (22) may be rewritten as

$$V(z, t) = A(z, t) \exp[i2\pi(\nu t - z/\lambda)] \quad (23)$$

where

$$A(z, t) = \int_{\nu-\Delta\nu}^{\nu+\Delta\nu} a(\nu') \exp\{i2\pi[(\nu' - \nu)t - z(1/\lambda' - 1/\lambda)]\} d\nu'. \quad (24)$$

Expression (23) represents that of a monochromatic wave of frequency ν whose amplitude $A(z, t)$ varies periodically with a much smaller frequency $\Delta\nu$ (cf. beat phenomenon). As an exercise, it is instructive to set $a(\nu')$ constant in Eq. (24) and establish that indeed $A(z, t)$ varies as a function of time with a frequency $\Delta\nu$. This modulation therefore effectively splits the monochromatic wave trains having different but nearly similar frequencies into wave groups whose length is of the order of $\lambda^2/\Delta\lambda$, with $\Delta\lambda = -c\Delta\nu/\nu^2$ and the frequency of the order $\Delta\nu$ (see Figure 21).

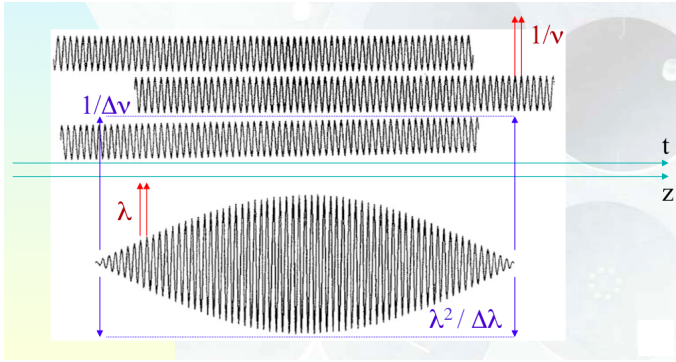


Figure 21. Superposition of long wave trains having quite similar frequencies ν' in the range $\nu \pm \Delta\nu$ (resp. wavelengths λ' in the range $\lambda \pm \Delta\lambda$) results in the propagation of a long wave train with the frequency ν (resp. wavelength λ) but which amplitude $A(z, t)$ is varying with a lower frequency $\Delta\nu$ (resp. longer wavelength $\lambda^2/\Delta\lambda$).

4.2 Visibility of the interference fringes

What becomes the visibility of the interference fringes in the Young's hole experiment for the case of a quasi-monochromatic source having a finite dimension?

We can re-write the expression of the intensity I_q at point q as indicated below (see Eqs. (25)-(28)). It is assumed that the holes placed at the points P_1, P_2 in the Young plane have the same aperture size (i.e. $V_1(t) = V_2(t)$) and that the propagation times of the light between P_1 (resp. P_2) and q are t_{1q} (resp. t_{2q} , see Fig. 22) :

$$I_q = \langle V_q^*(t) V_q(t) \rangle, \quad (25)$$

$$V_q(t) = V_1(t - t_{1q}) + V_2(t - t_{2q}) \quad (26)$$

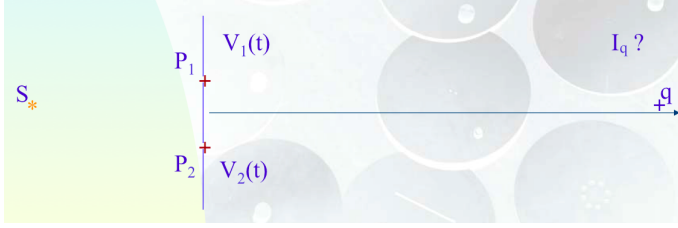


Figure 22. Assuming an extended source S which quasi monochromatic light passes through the two holes P_1 and P_2 , I_q represents the intensity distribution at the point q which accounts for the formation of the interference fringes.

and after a mere change of the time origin

$$V_q(t) = V_1(t) + V_2(t - \tau) \quad (27)$$

where we have defined

$$\tau = t_{2q} - t_{1q}. \quad (28)$$

It follows that Eq. (25) can be easily transformed into (29) where (30) represents the complex degree of mutual coherence, and the intensity $I = \langle V_1 V_1^* \rangle = \langle V_2 V_2^* \rangle$. Equation (29) is used to find what is the intensity distribution of the interference fringes in the observation plane. The complex degree of mutual coherence $\gamma_{12}(\tau)$ (see Eq. (30)) is a fundamental quantity whose significance will be highlighted when calculating the visibility of the interference fringes. By means of (23), this function $\gamma_{12}(\tau)$ can still be expressed as (31), and if $\tau \ll 1/\Delta\nu$ (i.e. the difference between the arrival times of the two light rays is less than the beat period $1/\Delta\nu$), we can give it the form (32):

$$I_q = I + I + 2I \text{Re}[\gamma_{12}(\tau)], \quad (29)$$

$$\gamma_{12}(\tau) = \langle V_1^*(t) V_2(t - \tau) \rangle / I, \quad (30)$$

$$\gamma_{12}(\tau) = \langle A_1^*(z, t) A_2(z, t - \tau) \rangle \exp(-i2\pi\nu\tau) / I, \quad (31)$$

and if $\tau \ll 1/\Delta\nu$

$$\gamma_{12}(\tau) = |\gamma_{12}(\tau = 0)| \exp(i\beta_{12} - i2\pi\nu\tau). \quad (32)$$

Equation (29) can then be rewritten as (33) and in this case the visibility v of the interference fringes is $|\gamma_{12}(\tau = 0)|$ (see Eq. (34)), I_{max} and I_{min} representing the brightest and weakest fringe intensities.

$$I_q = I + I + 2I |\gamma_{12}(\tau = 0)| \cos(\beta_{12} - 2\pi\nu\tau) \quad (33)$$

and

$$v = \left(\frac{I_{max} - I_{min}}{I_{max} + I_{min}} \right) = |\gamma_{12}(\tau = 0)|. \quad (34)$$

We will see in the next section that the module of $\gamma_{12}(\tau = 0)$ is directly related to the structure of the source that we are observing.

We propose hereafter to the reader to answer the two following questions. What is the value of $|\gamma_{12}(\tau = 0)|$ in the Young's holes experiment for the case of a monochromatic wave,

two point-like holes and an infinitely small point-like source? And what can we say about the source when $|\gamma_{12}(\tau = 0)| = 0$?

Let us now evaluate what $\gamma_{12}(\tau = 0)$ is for the case we are interested in, namely an extended source emitting quasi-monochromatic light. This leads us directly to study the notion of the spatial coherence of light.

4.3 Spatial coherence

Let us thus evaluate Eq. (30) for the case $\tau = 0$. We find

$$\gamma_{12}(\tau = 0) = \langle V_1^*(t)V_2(t) \rangle / I. \quad (35)$$

If $V_{i1}(t)$ and $V_{i2}(t)$ represent the electric fields at P_1 and P_2 due to a small surface element dS_i on the source S (see Fig. 23), we find that the fields $V_1(t)$ and $V_2(t)$ can be expressed as

$$\begin{aligned} V_1(t) &= \sum_{i=1}^N V_{i1}(t), \\ V_2(t) &= \sum_{i=1}^N V_{i2}(t). \end{aligned} \quad (36)$$

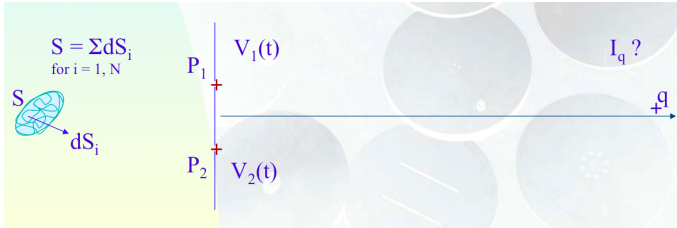


Figure 23. The extended source S is assumed to be composed of a large number of infinitesimal surface elements dS_i .

It is assumed that the distinct points i of the source are separated by small distances compared to the wavelength λ of the light they emit in a mutually incoherent manner. Obtaining the expression (37) for $\gamma_{12}(0)$ is then immediate

$$\gamma_{12}(0) = \left[\sum_{i=1}^N \langle V_{i1}^* V_{i2} \rangle + \sum_{i \neq j} \langle V_{i1}^* V_{j2} \rangle \right] / I. \quad (37)$$

For an incoherent light source, the second summation appearing in (37) is obviously equal to zero. As a reminder, the contributions $V_{ij}(t)$ can be expressed as

$$\begin{aligned} V_{i1}(t) &= \frac{a_i(t - r_{i1}/c)}{r_{i1}} \exp[i2\pi\nu(t - r_{i1}/c)], \\ V_{i2}(t) &= \frac{a_i(t - r_{i2}/c)}{r_{i2}} \exp[i2\pi\nu(t - r_{i2}/c)] \end{aligned} \quad (38)$$

where r_{i1} and r_{i2} respectively represent the distances between the element i of the source and the points P_1 and P_2 . The products $V_{i1}^*(t)V_{i2}(t)$ simplify themselves as

$$V_{i1}^*(t)V_{i2}(t) = \frac{|a_i(t - r_{i1}/c)|^2}{r_{i1}r_{i2}} \exp[-i2\pi\nu(r_{i2} - r_{i1})/c], \quad (39)$$

as long as the following condition is verified

$$|r_{i1} - r_{i2}| \leq c/\Delta\nu = \lambda^2/\Delta\lambda = \ell. \quad (40)$$

We thus see how to naturally introduce the coherence length ℓ which characterizes the precision with which we must obtain the equality between the optical paths in order to be able to observe interference fringes (typically 2.5 microns in the visible for $\Delta\lambda = 1000 \text{ \AA}$).

4.4 Zernicke-van Cittert theorem

To obtain the mutual intensity due to the whole source, it suffices to insert in the expression (37), the relation (39) using (41). The result is Eq. (42), also known as the Zernicke-van Cittert Theorem

$$I(s)ds = |a_i(t - r/c)|^2, \quad (41)$$

$$\gamma_{12}(0) = \int_S \frac{I(s)}{r_1 r_2} \exp[-i2\pi(r_2 - r_1)/\lambda] ds/I. \quad (42)$$

When the distance between the source and the screen is very large, the expression of this theorem can be simplified as follows. Let us adopt the orthonormal coordinate system (x, y, z) shown in Fig. 24 such that the coordinates of the two elements P_1 and P_2 of the interferometer are respectively $(X, Y, 0)$ and $(0, 0, 0)$ and those of an infinitesimal element dS_i of the source (X', Y', Z') . It is then easy to find, by means of a relation analogous to (15), that

$$|r_2 - r_1| = |P_2 P_i - P_1 P_i| = \left| -\frac{(X^2 + Y^2)}{2Z'} + (X\zeta + Y\eta) \right| \quad (43)$$

where

$$\zeta = \frac{X'}{Z'}, \eta = \frac{Y'}{Z'} \quad (44)$$

represent the angular coordinates of the source measured from the interferometer. Using the two last relations, one can easily transform the expression (42) into (45). The X, Y coordinates in the first member of $\gamma_{12}(0, X/\lambda, Y/\lambda)$ represent the position of one element of the interferometer relative to the other. One often defines $u = X/\lambda$ and $v = Y/\lambda$ which are quantities having the dimensions of the inverse of an angle, thus of angular spatial frequencies.

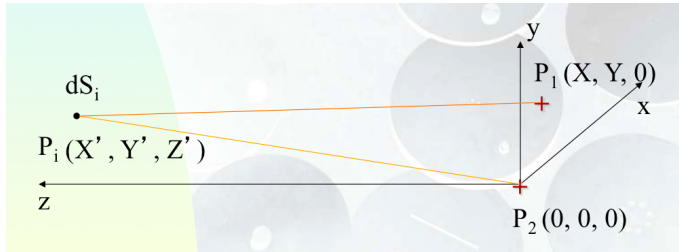


Figure 24. Positions of the two elements P_1 and P_2 of the interferometer and of the infinitesimal element P_i of the source assuming that the distance $Z' \gg |X'|, |Y'|, |X|$ or $|Y|$.

Apart from a multiplicative factor, we thus find that the visibility of the fringes (the function $|\gamma_{12}(\tau = 0)|$) is simply the modulus of the Fourier transform of the normalized surface brightness I' of the source (Eq. (46)).

$$\gamma_{12}(0, X/\lambda, Y/\lambda) = \exp(-i\phi_{X,Y}) \int \int_S I'(\zeta, \eta) \exp[-i2\pi(X\zeta + Y\eta)/\lambda] d\zeta d\eta \quad (45)$$

with

$$I'(\zeta, \eta) = \frac{I(\zeta, \eta)}{\int \int_S I(\zeta', \eta') d\zeta' d\eta'}. \quad (46)$$

Defining the angular space frequencies $u = X/\lambda$, $v = Y/\lambda$, Eq. (45) becomes

$$\gamma_{12}(0, u, v) = \exp(-i\phi_{u,v}) \int \int_S I'(\zeta, \eta) \exp[-i2\pi(u\zeta + v\eta)] d\zeta d\eta. \quad (47)$$

By a simple inverse Fourier transform, it is then possible to recover the surface (normalized) brightness of the source with an angular resolution equivalent to that of a telescope whose effective diameter would be equal to the baseline of the interferometer consisting of two independent telescopes

$$I'(\zeta, \eta) = \int \int \gamma_{12}(0, u, v) \exp(i\phi_{u,v}) \exp[i2\pi(\zeta u + \eta v)] dudv. \quad (48)$$

Equations (47) and (48) thus clearly highlight the power of the complex degree of mutual coherence since they make it possible to link the visibility and the normalized intensity distribution of the source by means of the Fourier transform $v = |\gamma_{12}(0)| = |TF_-(I')|$, and its inverse. Aperture synthesis consists in observing a maximum number of visibilities of the source, thus trying to cover as well as possible the (u, v) plane from which we shall try, sometimes with some additional assumptions, to determine the structure of the source from the inverse Fourier transform (48) in which the integrand is not the visibility (i.e. the module of the complex degree of mutual coherence) but the complex degree of mutual coherence itself, within the factor $\exp(i\phi_{x,y})$. It is now good to remind some specific properties of the Fourier transform.

4.5 Some remarkable properties of the Fourier transform and applications

Let us remind that the Fourier transform of the function $f(x)$, denoted $FT_-f(s)$, where $x \in \mathfrak{R}$, is the function

$$FT_-f(s) = \int_{-\infty}^{\infty} f(x) \exp(-2i\pi sx) dx \quad (49)$$

where $s \in \mathfrak{R}$. The functions f and FT_-f form a Fourier pair. The function $FT_-f(s)$ exists if the function $f(x)$ is bounded, summable and has a finite number of extrema and discontinuities. This does not necessarily imply that the inverse Fourier transform, denoted $FT_-^{-1}FT_-f$ transform is f . For the Fourier transformation to be reciprocal,

$$f(x) = \int_{-\infty}^{\infty} FT_-f(s) \exp(2i\pi xs) ds, \quad (50)$$

it suffices f to be of summable square, i.e. that the following integral exists

$$\int_{-\infty}^{\infty} |f(x)|^2 dx. \quad (51)$$

The definition of FT can be extended to the distributions. The FT of a distribution is not necessarily of summable square. Let us also note that the functions f and FT_-f can be real or complex.

We can generalize the FT to several dimensions, by defining f on the space \mathfrak{R}^n . Let \mathbf{r} , $\mathbf{w} \in \mathfrak{R}^n$, we then have

$$FT_-f(\mathbf{w}) = \int_{-\infty}^{\infty} f(\mathbf{r}) \exp(-2i\pi\mathbf{w}\mathbf{r})d\mathbf{r}. \quad (52)$$

As a reminder, if $f(t)$ designates a function of time, $FT_-f(s)$ represents its content as a function of time frequencies. Similarly, if $f(\mathbf{r})$ is defined on \mathfrak{R}^2 , where \mathfrak{R}^2 represents a two-dimensional space, the function $FT_-f(\mathbf{w})$ represents the spatial frequency content of $f(\mathbf{r})$, where $\mathbf{w} \in \mathfrak{R}^2$.

Among the interesting properties of the Fourier transform, let us remind:

4.5.1 Linearity:

$$FT_-(af) = a FT_-f, \quad (53)$$

with the constant $a \in \mathfrak{R}$,

$$FT_-(f + g) = FT_-f + FT_-g. \quad (54)$$

4.5.2 Symmetry and parity:

The considerations of symmetry are very useful during the study of the Fourier transform. Let $P(x)$ and $I(x)$ be the even and odd parts of $f(x)$ such that

$$f(x) = P(x) + I(x), \quad (55)$$

we find that

$$FT_-f(s) = 2 \int_0^{\infty} P(x) \cos(2\pi xs)dx - 2i \int_0^{\infty} I(x) \sin(2\pi xs)dx. \quad (56)$$

From this result, we can deduce for instance that if $f(x)$ is real, the real part of $FT_-f(s)$ will be even and its imaginary part will be odd whereas if $f(x)$ is complex, the imaginary part of $FT_-f(s)$ will be even and its real part will be odd.

4.5.3 Similarity:

The relationship of similarity is the following one

$$FT_-(f(x/a))(s) = |a| FT_-(f(x))(as) \quad (57)$$

where $a \in \mathfrak{R}$, is a constant. The dilation of a function causes a contraction of its Fourier transform. This very visual property is very useful to understand that a function whose support is very compact, has a very spread transform. In the analysis of temporal frequencies, one would state that a pulse of very short duration results in a very broad frequency spectrum, that is to say, contains frequencies all the higher as the pulse is brief. This is the classical relation of the spectrum of a wave packet, according to which the knowledge of the properties of a signal cannot be arbitrarily precise both in time and in frequency.

4.5.4 Translation:

The translation relation is written as

$$FT_-(f(x - a))(s) = \exp(-2i\pi as) FT_-(f(x))(s). \quad (58)$$

A translation of the function in its original space corresponds to a phase rotation of its Fourier transform in the transformed space.

4.5.5 Door function:

The door function, denoted $\Pi(x)$, is defined by (see Fig. 25)

$$\Pi(x) = 1 \quad \text{if } x \in [-0.5, 0.5], \quad \text{and } \Pi(x) = 0 \quad \text{otherwise.} \quad (59)$$

It is easy to find that

$$FT_{-}(\Pi(x))(s) = \text{sinc}(s) = \frac{\sin(\pi s)}{\pi s}. \quad (60)$$

Applying the similarity relation, we also find that

$$FT_{-}(\Pi(x/a))(s) = |a| \text{sinc}(as) = |a| \frac{\sin(\pi as)}{\pi as}. \quad (61)$$

The door function is also sometimes called the window function or simply window.

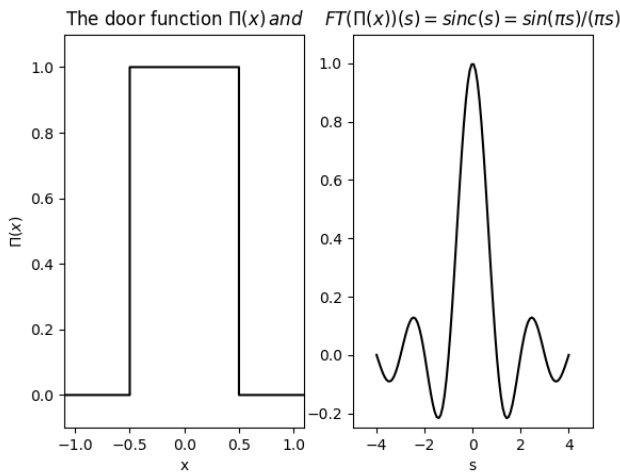


Figure 25. The door function and its Fourier transform (cardinal sine).

4.5.6 Distribution of Dirac:

The Dirac distribution, also called Dirac peak, is noted $\delta(x)$. It is defined by the following integral, which exists only in the sense of the distributions

$$\delta(x) = \int_{-\infty}^{\infty} \exp(2i\pi xs) ds. \quad (62)$$

Its Fourier transform is therefore 1 in the interval $]-\infty, +\infty[$ since $\delta(x)$ appears above as the inverse Fourier transform of 1.

4.5.7 Applications:

We propose hereafter several astrophysical applications that make use of the previous remarkable properties of the Fourier transform.

Let us first consider the case of a double star which two point-like components are equally bright and separated by an angle $2\zeta_0$. Making use of Eqs. (34), (46) and (47), one may easily

establish using the properties (58) and (62) that the normalized intensity $I'(\zeta)$ takes the simple form

$$I'(\zeta) = \frac{\delta(\zeta - \zeta_0) + \delta(\zeta + \zeta_0)}{2} \quad (63)$$

and that the visibility v measured with an interferometer composed of 2 telescopes separated by the baseline X is given by the expression

$$v = |\gamma_{12}(0)| = |\cos(2\pi\zeta_0 u)| \quad (64)$$

where $u = X/\lambda$.

A second nice application consists in deriving the visibility of the interference fringes measured with the same interferometer of a 1-D Gaussian star which intensity $I(\zeta)$ distribution is given by the following expression

$$I(\zeta) = \exp\left(\frac{-4 \ln(2)\zeta^2}{FWHM^2}\right) \quad (65)$$

where $FWHM$ represents the angular full width at half maximum of the 1-D Gaussian star. The expression of the corresponding visibility is then easily found to be

$$v = |\gamma_{12}(0, u)| = \exp\left(\frac{-\pi^2 u^2 FWHM^2}{4 \ln(2)}\right), \quad (66)$$

and we notice that narrower is the angular size of the star, broader is its visibility content in angular space frequencies.

In the third proposed application, we ask to establish the expression of the visibility of a 2-D uniformly bright square star which each angular side is ζ_0 , i.e. $I(\zeta) = Cte\Pi(\zeta/\zeta_0)\Pi(\eta/\zeta_0)$.

The expression to be derived is the following one

$$v = |\gamma_{12}(0, u, v)| = \left| \frac{\sin(\pi\zeta_0 u)}{\pi\zeta_0 u} \frac{\sin(\pi\zeta_0 v)}{\pi\zeta_0 v} \right|. \quad (67)$$

Finally, a generalization of the previous application consists in deriving the visibility of a star which is seen as a projected 2-D uniform circular disk which angular radius is ρ_{UD} and its angular diameter θ_{UD} .

Due to the circular symmetry of the problem, it is convenient to make use of polar coordinates in Eq. (45) as follows:

$$\begin{aligned} u &= X/\lambda = R \cos(\psi)/\lambda \\ v &= Y/\lambda = R \sin(\psi)/\lambda, \end{aligned} \quad (68)$$

where R denotes the baseline between the two telescopes of the interferometer, and

$$\begin{aligned} \zeta &= \theta \cos(\phi) \\ \eta &= \theta \sin(\phi). \end{aligned} \quad (69)$$

Eq. (45) then transforms into

$$|\gamma_{12}(0, R/\lambda, \psi)| = \left| \frac{1}{\pi \rho_{UD}^2} \int_0^{\rho_{UD}} \theta \int_0^{2\pi} \exp[-i2\pi\theta R/\lambda(\cos(\phi)\cos(\psi) + \sin(\phi)\sin(\psi))] d\phi d\theta \right|. \quad (70)$$

Making use of the additional changes of variables

$$\begin{aligned} z &= 2\pi\theta R/\lambda \\ \Phi &= \pi/2 - \phi + \psi, \end{aligned} \quad (71)$$

Eq. (70) becomes

$$|\gamma_{12}(0, R/\lambda, \psi)| = \left| \left(\frac{\lambda}{2\pi R}\right)^2 \frac{1}{\pi \rho_{UD}^2} \int_0^{2\pi\rho_{UD}R/\lambda} \theta \int_{-3\pi/2+\psi}^{\pi/2+\psi} \cos(z \sin(\Phi)) d\Phi d\theta \right|. \quad (72)$$

Reminding the definition of the zero order Bessel function $J_0(x)$

$$J_0(x) = \frac{1}{\pi} \int_0^\pi \cos[x \sin(\theta)] d\theta, \quad (73)$$

and the relation existing between $J_0(x)$ and the first order Bessel function $J_1(x)$, namely

$$xJ_1(x) = \int x' J_0(x') dx', \quad (74)$$

Eq. (72) successively reduces to

$$|\gamma_{12}(0, R/\lambda)| = \left| \left(\frac{\lambda}{2\pi R}\right)^2 \frac{1}{\pi \rho_{UD}^2} 2\pi \int_0^{2\pi\rho_{UD}R/\lambda} z J_0(z) dz \right| \quad (75)$$

and

$$|\gamma_{12}(0, R/\lambda)| = \left| 2 \frac{J_1(2\pi\rho_{UD}R/\lambda)}{2\pi\rho_{UD}R/\lambda} \right|. \quad (76)$$

We thus find that the expression (34) of the fringe visibility for the case of a star seen as a projected 2-D uniform circular disk with an angular diameter $\theta_{UD} = 2\rho_{UD}$ is

$$v = \left(\frac{I_{\max} - I_{\min}}{I_{\max} + I_{\min}} \right) = |\gamma_{12}(0, u)| = \left| \frac{2J_1(\pi\theta_{UD}u)}{\pi\theta_{UD}u} \right|, \quad (77)$$

where we have set $u = R/\lambda$. As a reminder, the Bessel function has the following properties

$$\begin{aligned} J_1(x = 3.8317\dots) &= 0 \\ \lim_{x \rightarrow 0} \frac{J_1(x)}{x} &= 1/2, \end{aligned} \quad (78)$$

which allow us to easily understand the behavior of the visibility function illustrated in Fig. 26.

One could then wonder whether it is possible to observe interferometric fringes from our nearest star, i.e. the Sun? Figure 27 illustrates such fringes in white light obtained on 9th of April 2010 using a micro interferometer consisting of 2 holes with a diameter of 11.8 μ separated by a baseline of 29.4 μ . This micro-interferometer was placed in front of the objective of an EOS 5D Canon camera. Since the picture was taken in white light, it is possible to see the effects due to color dispersion. It is then easy to get an estimate of the fringe visibility, using Eq. (77), assuming that the Sun is a uniform disk with an angular diameter of 30'.

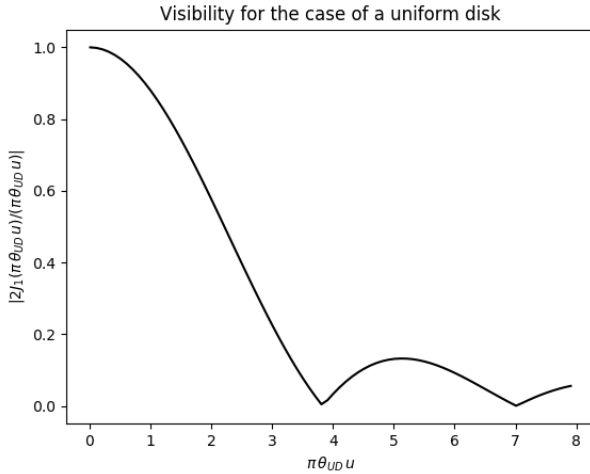


Figure 26. Visibility function expected for a star consisting of a uniformly bright circular disk with an angular diameter θ_{UD} .

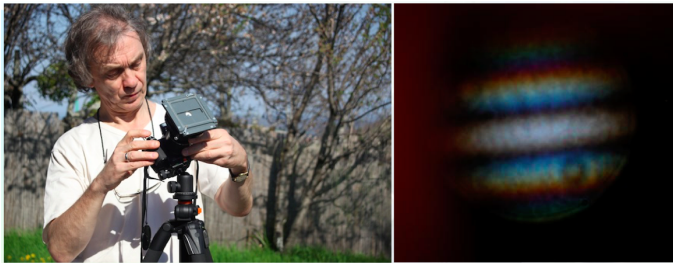


Figure 27. Solar fringes photographed with an EOS 5D Canon camera in front of which was set a micro-interferometer consisting of two holes having a diameter of 11.8μ separated by a baseline of 29.4μ .

5 Some examples of interferometers

One of the most respected sanctuaries of optical interferometry is located on the plateau of Caussols, north of Grasse, in the south of France. The I2T (in French, "Interféromètre à 2 Télescopes"), made of 2 telescopes with an aperture of 26cm each and separated by a baseline of up to 144m was characterized by an angular resolution $\Phi \sim 0.001''$ attainable for objects with an apparent magnitude brighter than $V_{lim} \sim 6$ (see Figure 28, left). First interference fringes were obtained on Vega in 1975 (Fig. 28, right). About twenty angular diameters of stars have been measured using the same I2T by Prof. Antoine Labeyrie and his close collaborators. In order to equalize the light paths collected from the stars passing through the two telescopes, optical delay lines are mandatory. These have been successfully used for the first time in 1975 (see Fig. 29 for an illustration of how delay lines work and Figs. 30 and 31 for views on modern optical delay lines in use at the VLTI, ESO, Chile).

The GI2T (in French, "Grand Interféromètre à 2 Télescopes") composed of two 1.5m telescopes was subsequently used by the same team. The two big telescopes could in principle be set 2 km apart, corresponding to an angular resolution $\Phi \sim 0.0001''$ for $V_{lim} = 15-17$ (see Fig. 32). Prof. A. Labeyrie also proposed to build a large network of (~ 27) optical telescopes whose individual diameters would be of the order of 10m.

Since the beginning of the 21st century, the modern sanctuary of stellar interferometry and aperture synthesis is undoubtedly the Very Large Telescope Interferometer (VLTI) of ESO (Southern European Observatory), located in Chile on Mount Paranal (see Fig. 33). The VLTI is a European interferometer that can re-combine the signal from 2, 3 or 4 telescopes

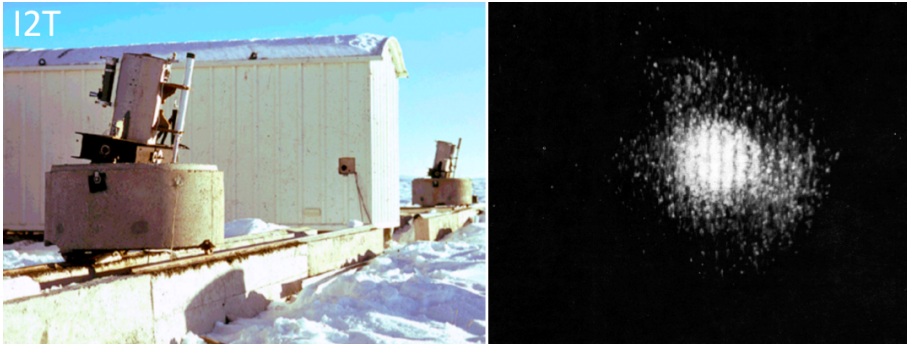


Figure 28. First fringes obtained with the I2T on Vega (Labeyrie et al. 1975, © Observatoire de la Côte d'Azur).

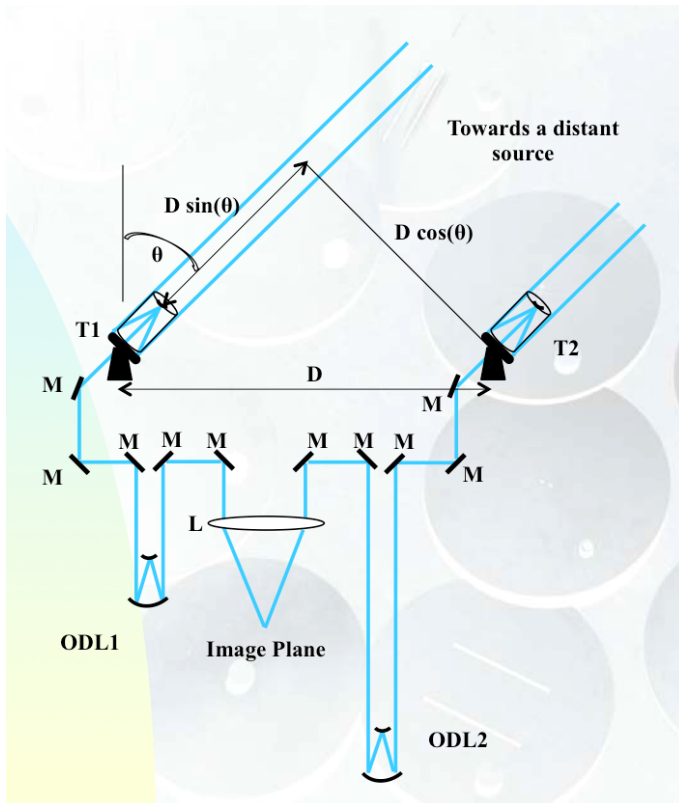
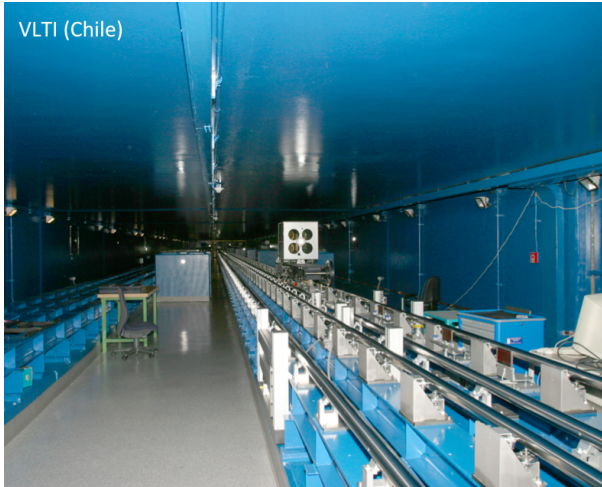


Figure 29. Use of optical delay lines to compensate for the continuous change in the lengths of the two light paths as the Earth rotates.

depending on the instrument used. It has 4 telescopes of 8.2m and 4 mobile telescopes of 1.8m. Only telescopes of the same size can be re-combined together. The auxiliary telescopes of 1.8m can be easily moved allowing a better coverage of the u, v plane. The maximum base length of this interferometer is about 200m.

CHARA is another very performing interferometer located on the heights of Los Angeles, California (see Fig. 34). It is installed on the historic observatory of Mount Wilson. Remember that it was with the 2.5m telescope of this observatory that the first measurement of a



VLTI (Chile)

Figure 30. View inside the optical delay line tunnel of the VLTI at ESO, Paranal, Chile. © ESO.

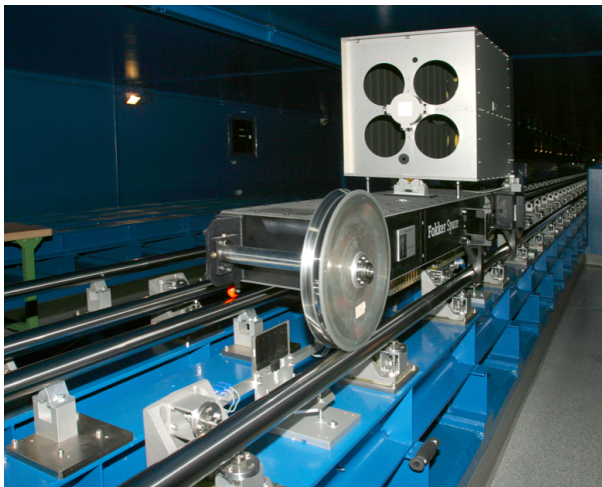


Figure 31. Zoom on one of the optical delay lines used in the tunnel of the VLTI at ESO, Paranal, Chile. © ESO.

stellar diameter was made by Michelson and Pease by installing a beam of 7m at the top of the telescope. The CHARA interferometric array, operational since 1999 is composed of 6 telescopes of 1m in diameter. These 6 telescopes can be either re-combined by 2, by 3 since 2008 and very soon the 6 together. The maximum base length of this interferometer is 330m allowing to achieve an angular resolution of $200 \mu\text{arcsec}$.

It is mainly used for angular diameter measurements but also for the detection and characterization of tight binary stars as well as for the detection of exo-zodiacal clouds (clouds of dust gravitating around the stars). Another famous optical/IR interferometer is the Keck Interferometer made of two 10m telescopes separated by a fixed baseline of 85m (see Fig. 35) on top of Mauna Kea (Hawaii, USA).

6 Three important theorems and some applications

When we previously established the relation existing between the structure of an extended celestial source and the visibility of the fringes observed with an interferometer, we implicitly assumed that the size of the apertures was infinitely small (hole apertures). Use of the funda-



Figure 32. The GI2T constructed by Antoine Labeyrie and his close collaborators on the plateau of Caussols, north of Grasse, near Nice (France, © Observatoire de la Côte d'Azur

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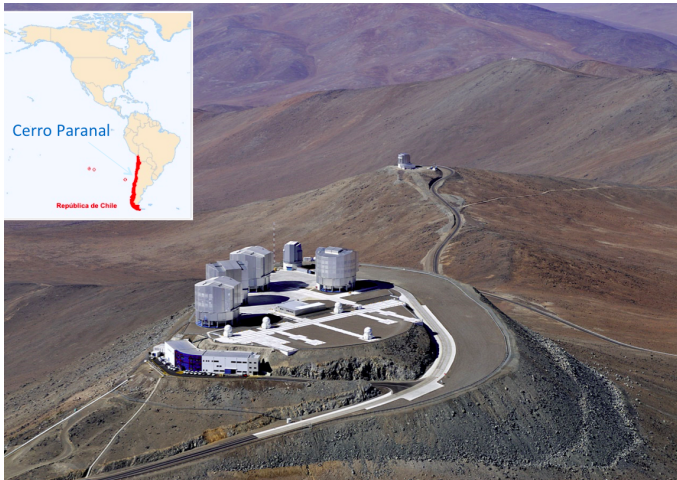


Figure 33. The Very Large Telescope Interferometer (VLTI) at the top of Paranal (Chile, © ESO).

mental theorem allows one to calculate the response function of an interferometer equipped with finite size apertures.

6.1 The fundamental theorem

The fundamental theorem that we shall demonstrate here merely stipulates that given a converging optical system which can be assimilated to the lens or to the mirror of a telescope, or of an optical interferometer, the complex amplitude distribution $a(p, q)$ of the electromagnetic field of radiation in the focal plane is the Fourier transform of the complex amplitude distribution $A(x, y)$ of the electromagnetic field in the pupil plane, i.e.

$$a(p, q) = \int_{R^2} A(x, y) \exp[-i2\pi(px + qy)] dx dy, \quad (79)$$

or in a more compact form



Figure 34. The CHARA interferometer composed of six 1m telescopes at Mount Wilson Observatory (California, USA). © The Observatories of the Carnegie Institution.



Figure 35. The Keck interferometer on top of Mauna Kea (Hawaii, USA). © Ethan Tweedie.

$$a(p, q) = FT_{-}(A(x, y))(p, q), \quad (80)$$

with

$$p = \frac{x'}{\lambda f} \quad \text{and} \quad q = \frac{y'}{\lambda f}, \quad (81)$$

where x' , y' refer to the Cartesian coordinates in the focal plane, λ to the wavelength of the monochromatic light under consideration and f the effective focal length of the converging system.

Figure 36 represents a convergent optical system, its focal point F' , its principal planes P , P' and its principal points H and H' . The latter degenerate with the optical center in the case of a thin lens or with the bottom of the dish in the case of a single mirror. The two orthonormal coordinate systems (O, x, y, z) and (F', x', y', z') make it possible to locate the input pupil plane and the image focal plane of the optical system. The pupil plane would normally be at the level of the primary mirror but, to simplify the calculations, we will arbitrarily shift it by placing it at the object focus F of the instrument. For a mirror telescope, the planes O , x, y and F' , x', y' are mathematically the same ($F = F'$) but in all cases, the term 'pupil

plane' will serve as the support for the definition of the vibration state at the entrance of the collector while the 'focal plane' will serve as the support for the definition of the image that the collector gives of the source located at infinity. Defining the action of the collector is thus to establish the transformation that it operates on the radiation between these two planes.

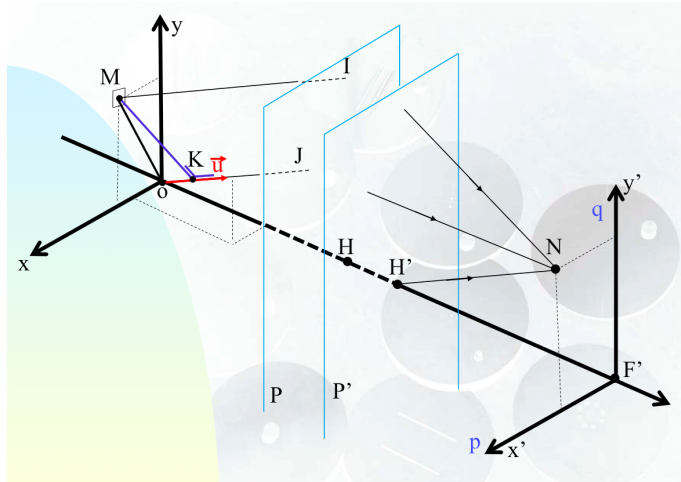


Figure 36. Fourier transform by a focusing optical system represented by its main planes P and P' . For the case of a thin lens, the latter would be degenerated into a single plane passing through its center.

The **hypotheses** underlying this theorem are:

- H1. The optical system is free from any geometric aberration.
- H2. The edges of the diaphragm do not disturb the electromagnetic field of radiation, that is to say that the diaphragm behaves as an "all (1) or nothing (0)" function with respect to this field. This is equivalent to assume that the wavelength of the light is small compared to the dimensions of the collecting aperture(s).
- H3. No disturbance, other than those imposed by the optical system, intervenes between the pupil and the focal planes. The optical elements are thus assumed to be perfectly transparent or reflective.
- H4. The light source is located at an infinite distance from the optical system and can thus be considered to be point-like.
- H5. The disturbances occurring between the source and the pupil plane are weak and have very long evolution times relative to the period (i.e. $T = 1/\nu = \lambda/c$) of the radiation.
- H6. The radiation is monochromatic and has a fixed polarization plane.

Theorem statement:

Within a multiplicative coefficient of the variables, the amplitude distribution in the focal plane is the Fourier transform of the amplitude distribution in the pupil plane.

Demonstration:

Consider the different points (x, y) of the pupil plane. H6 (i.e. the previous hypothesis 6) makes it possible to represent the electrical component of the electromagnetic field by the real part of the vibration distribution

$$A(x, y) \exp(i2\pi\nu t), \tag{82}$$

with the very general representation of the expression of the complex amplitude $A(x, y)$

$$A(x, y) = \mathcal{A}(x, y) \exp(i\Phi(x, y))P_0(x, y), \quad (83)$$

where $\mathcal{A}(x, y)$ and $\Phi(x, y)$ represent the amplitude and phase of the electric field and $P_0(x, y)$ the input pupil function which is 1 inside the pupil and 0 outside (in agreement with H2 and H3).

In agreement with the Huygens-Fresnel principle, we will consider in the following that every point reached by a wave can be considered as a secondary source re-emitting a vibration with the same amplitude, the same frequency ν , the same polarization and the same phase (within a constant phase shift of $\pi/2$) as those of the incident vibration at this point. The point $N(x', y')$ of the focal plane will thus receive vibrations emitted by all the points of the pupil plane. The laws of geometrical optics, deduced from the Fermat principle, make it possible to write that the rays which, after the optical system, converge at the point N of the image focal plane, were, before the optical system, parallel to $H'N$. Having assumed that the source is at infinity, the amplitude will be preserved between the pupil plane and the focal plane. From the point $M(x, y)$ of the pupil plane, the point $N(x', y')$ of the focal plane will thus receive the vibration

$$A(x, y) \exp(i2\pi\nu t + i\Psi). \quad (84)$$

Let us take as the zero phase shift reference that of the ray passing through the point O along the direction OJN . The phase shift Ψ can then be expressed using the difference between the optical paths

$$\delta = d(MIN) - d(OJN), \quad (85)$$

where $d()$ refers to the distance along the specified path, and the relation

$$\Psi = 2\pi\delta/\lambda. \quad (86)$$

If the point K corresponds to the orthogonal projection of M onto OJ , M and K belong to the same wave plane which, after the optical system, will converge at the N point of the focal plane.

The Fermat principle, according to which the optical path between a point and its image is constant (rigorous stigmatism) or extremum (approximate stigmatism) makes it possible to write that the difference in optical path $(MIN)-(KJN)$ behaves in the neighborhood of zero as an infinitely small second order with respect to the $d(I, J)$ and thus also with respect to $d(O, M)$ and $d(O, K)$, which are of the same order as $d(I, J)$. As a result (see Fig. 36),

$$\delta = -d(O, K) = -|(\mathbf{OM} \mathbf{u})|, \quad (87)$$

\mathbf{u} designating the unit vector along the direction $H'N$ and $(\mathbf{OM} \mathbf{u})$ the scalar product between the vectors \mathbf{OM} and \mathbf{u} . If the angle that $H'N$ makes with the optical axis is small, the vector of components $(x'/f, y'/f, 1)$ is the vector director of $H'N$ and has a norm close to 1 (at first order because $f \gg |x'|, |y'|$). Moreover, \mathbf{OM} has for components $(x, y, 0)$. Using (Eq. (87) in (86), the expression (84) becomes

$$A(x, y) \exp(i2\pi\nu t - xx'/\lambda f - yy'/\lambda f). \quad (88)$$

Choosing as new variables in the focal plane those defined in (81), we get

$$A(x, y) \exp(-i2\pi(xp + yq) \exp(i2\pi\nu t)). \quad (89)$$

The resulting vibration at the point N will be the resultant of the vibrations transmitted towards N by all the points of the pupil plane.

The equi-phase wave surfaces which reach the pupil plane are not planes if the radiation has been disturbed between the source and the entrance pupil. But the hypotheses *H4* and *H5* make it possible to affirm that the pupil plane is spatially coherent, that is to say that at the time scale of the vibration periods, the relative phase shift of its different points is constant. Consequently, to calculate the resulting vibration at the point $N(p,q)$ of the focal plane, it is necessary to sum the amplitudes that N receives from the different points of the pupil plane. The amplitude distribution $a(p, q)$ in the focal plane then becomes

$$a(p, q) = \int_{R^2} A(x, y) \exp(-i2\pi(xp + yq)) dx dy, \quad (90)$$

that is, the complex amplitude distribution in the focal plane $a(p, q)$ is the Fourier transform of the complex amplitude distribution $A(x, y)$ in the pupil plane, i.e.

$$a(p, q) = TF_-[A(x, y)](p, q). \quad (91)$$

6.1.1 Applications of the fundamental theorem: the case of a single square aperture

Considering first the case of a single square aperture as depicted in Fig. 37 (left) and a point-like source perfectly located at zenith, i.e. the plane wavefronts arrive parallel to the aperture with a constant and real amplitude $A(x, y) = A_0$, we find that the calculation of the amplitude in the focal plane is very simple

$$a(p, q) = A_0 FT(\Pi(x/a)\Pi(y/a))(p, q). \quad (92)$$

Making use of the separation of the variables x, y and of the relation (61), Eq. (80) successively transforms into

$$a(p, q) = A_0 FT(\Pi(x/a)(p)\Pi(y/a))(q), \quad (93)$$

$$a(p, q) = A_0 a^2 \frac{\sin(\pi a p)}{\pi a p} \frac{\sin(\pi a q)}{\pi a q}. \quad (94)$$

This is the impulse response, in amplitude, for a square pupil and in the absence of any external disturbance. Adopting the definition (11) for the intensity of the vibrations, we find that (see Fig. 37, at right)

$$i(p, q) = a(p, q) a^*(p, q) = |a(p, q)|^2 = i_0 a^4 \left(\frac{\sin(\pi a p)}{\pi a p}\right)^2 \left(\frac{\sin(\pi a q)}{\pi a q}\right)^2. \quad (95)$$

Defining the angular resolution Φ of an optical system as being the angular width of the response function in intensity inside the first minima, we obtain for the values of $\pi p a = \pm\pi$ (resp. $\pi q a = \pm\pi$), i.e. $p = \pm 1/a$ (resp. $q = \pm 1/a$) and with the definition (81) for p, q

$$\frac{x'}{\lambda f} = \pm \frac{1}{a} \quad (\text{resp.} \quad \frac{y'}{\lambda f} = \pm \frac{1}{a}), \quad (96)$$

$$\Phi = \frac{\Delta x'}{f} = \frac{\Delta y'}{f} = \frac{2\lambda}{a}. \quad (97)$$

The angular resolution is thus inversely proportional to the size a of the square aperture, and proportional to the wavelength λ . Working at short wavelength with a big size aperture thus confers a better angular resolution.

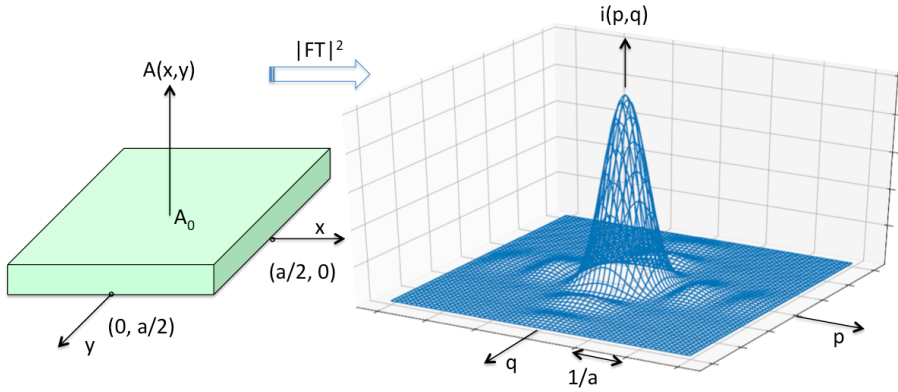


Figure 37. Complex amplitude distribution $A(x, y)$ in the plane of a single square aperture (left) and resulting response function in intensity $i(p, q)$ (right).

Up to now, we have considered that the source S , assumed to be point-like and located at an infinite distance from the optical system, was on the optical axis of the instrument. Suppose now that it is slightly moved away from the zenith direction by a small angle. Let $(b/f, c/f, 1)$ be the unit vector representing the new direction of the source, the previous one being $(0, 0, 1)$. The plane wavefront falling on the square aperture will not have anymore a constant amplitude A_0 because each point of the pupil touched by such a wavefront will experience a phase shift given by the angle

$$\Psi = \frac{2\pi\delta}{\lambda} = \frac{2\pi(xb/f + yc/f)}{\lambda} \quad (98)$$

and consequently the correct expression of the complex amplitude $A(x, y)$ to be inserted in Eq. (80) becomes

$$A(x, y) = A_0 \Pi(x/a)\Pi(y/a) \exp\left[\frac{i2\pi(xb/f + yc/f)}{\lambda}\right]. \quad (99)$$

Proceeding as previously, we easily find that

$$a(p, q) = A_0 FT\left(\Pi\left(\frac{x}{a}\right)\right)\left(p - \frac{b}{\lambda f}\right) FT\left(\Pi\left(\frac{y}{a}\right)\right)\left(q - \frac{c}{\lambda f}\right) \quad (100)$$

and finally

$$i(p, q) = a(p, q) a^*(p, q) = |a(p, q)|^2 = i_0 a^4 \left[\frac{\sin(\pi a(p - \frac{b}{\lambda f}))}{\pi a(p - \frac{b}{\lambda f})} \right]^2 \left[\frac{\sin(\pi a(q - \frac{c}{\lambda f}))}{\pi a(q - \frac{c}{\lambda f})} \right]^2. \quad (101)$$

The resulting intensity response function in the focal plane is nearly the same as the one previously calculated for the case $b = 0, c = 0$. It is being merely translated by a linear offset (b, c) in the x', y' focal plane and implies the invariance of the response function for a reference star that is being slightly offset from the optical axis of the system.

6.1.2 Applications of the fundamental theorem: the case of a circular aperture

Considering now a circular aperture with radius R , the complex amplitude $A(x, y)$ in the pupil plane may be represented as a circular symmetric distribution, i.e. $A(\rho, \varphi) = A_0$ for $\rho < R$, $\varphi \in [0, 2\pi]$ and $A(\rho, \varphi) = 0$ for $\rho > R$ (see Figure 38, at left). We naturally expect the distribution of the complex amplitude in the focal plane to be also circular symmetric, i.e.

$$a(\rho') = FT(A(\rho, \varphi))(\rho'). \quad (102)$$

It is here interesting to note that performing the above Fourier transform is quite alike deriving the expression of the visibility of a 2-D uniform circular disk star which angular diameter is θ_{UD} (see the last application in Section 4.5). We may just make use of the result (77) with appropriate changes of the corresponding variables. We easily find that

$$a(\rho') = A_0 \pi R^2 \left[2J_1 \left(\frac{2\pi R \rho' / (\lambda f)}{2\pi R \rho' / (\lambda f)} \right) \right]. \quad (103)$$

The resulting intensity response function is thus given by

$$i(\rho') = a(\rho')^2 = A_0^2 (\pi R^2)^2 \left[2J_1 \left(\frac{2\pi R \rho' / (\lambda f)}{2\pi R \rho' / (\lambda f)} \right) \right]^2. \quad (104)$$

This is the very expression of the famous Airy disk (see Fig. 38, at right).

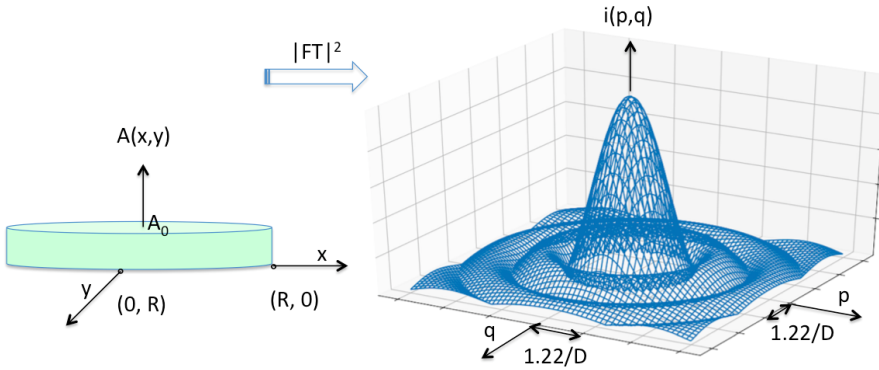


Figure 38. The Airy disk: complex amplitude distribution $A(\rho, \varphi) = A_0$ in the plane of a circular aperture (left) and the resulting response function in intensity $i(\rho')$ (right).

Knowing that the first order Bessel function $J_1(x) = 0$ for $x \sim 3.96$, it is easy to deduce that the angular resolution Φ of a telescope equipped with a circular objective which diameter is $D = 2R$ is given by

$$\Phi = \frac{\Delta \rho'}{f} = \frac{2.44 \lambda}{D}. \quad (105)$$

6.1.3 Applications of the fundamental theorem: the two telescope interferometer

Figure 39 (upper left) illustrates the principle of optically coupling two telescopes. Such a system is equivalent to a huge telescope in front of which would have been placed a screen pierced with two openings corresponding to the entrance pupils of the two telescopes. The

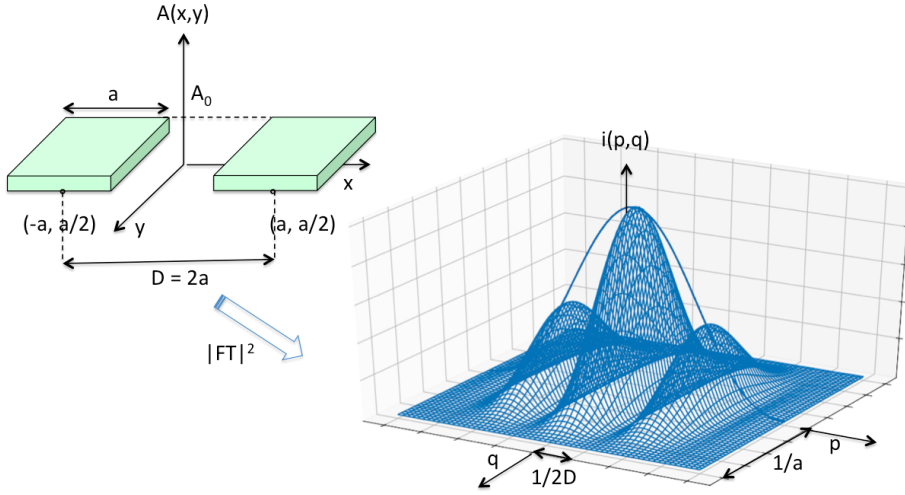


Figure 39. The two telescope interferometer: distribution of the complex amplitude for the case of two square apertures (upper left) and the corresponding impulse response function (lower right).

pupil function $A(x, y)$ of this system is shown in that same Figure for the case of two square apertures.

Let us now calculate the impulse response function $a(p, q)$ of such a system. Representing the distribution of the complex amplitude over each of the individual square apertures by means of the function $A_0(x, y)$ and assuming that the distance between their optical axes is D , we find that

$$a(p, q) = FT_{-}[A_0(x + D/2, y) + A_0(x - D/2, y)](p, q). \quad (106)$$

Making use of the relation (58), the previous equation reduces to

$$a(p, q) = [\exp(i\pi pD) + \exp(-i\pi pD)] FT_{-}[A_0(x, y)](p, q), \quad (107)$$

$$a(p, q) = 2 \cos(\pi pD) FT_{-}[A_0(x, y)](p, q) \quad (108)$$

and finally

$$i(p, q) = a(p, q)a^*(p, q) = |a(p, q)|^2 = 4 \cos^2(\pi pD) \{FT_{-}[A_0(x, y)](p, q)\}^2. \quad (109)$$

Particularizing this intensity distribution to the case of two square apertures, or circular apertures, and making use of relations (95) or (104) leads to the respective results

$$i(p, q) = A_0^2 (2a^2)^2 \left[\frac{\sin(\pi pa)}{\pi pa} \right]^2 \left[\frac{\sin(\pi qa)}{\pi qa} \right]^2 \cos^2(\pi pD) \quad (110)$$

or

$$i(p, \rho') = A_0^2 (2\pi R^2)^2 \left[\frac{2J_1(2\pi R\rho' / (\lambda f))}{2\pi R\rho' / (\lambda f)} \right]^2 \cos^2(\pi pD). \quad (111)$$

Figure 39 (lower right) illustrates the response function for the former case. We see that the impulse response of each individual telescope is modulated by the $\cos(2\pi pD)$ function and that the resulting impulse response function shows consequently a more detailed structure along the p axis, leading to a significantly improved angular resolution Φ along that direction. The angular width Φ of the bright central fringe is equal to the angular width separating the two minima located on its two sides. We thus find successively

$$\pi pD = \pm \frac{\pi}{2}, \quad (112)$$

$$p = \pm \frac{1}{2D}, \quad (113)$$

$$\Delta p = \frac{1}{D} \quad (114)$$

and making use of relation (81)

$$\Phi = \frac{\Delta x'}{f} = \frac{\lambda}{D}. \quad (115)$$

The angular resolution of the interferometer along the direction joining the two telescopes is approximately equivalent to that of a single dish telescope which diameter is equal to the baseline D separating them, and not any longer to the diameter of each single telescope (see Eqs. (97) or (105)).

6.2 The convolution theorem

The convolution theorem states that the convolution of two functions $f(x)$ and $g(x)$ is given by the following expression

$$f(x) * g(x) = (f * g)(x) = \int_R f(x-t)g(t)dt. \quad (116)$$

Figure 40 illustrates such a convolution product for the case of two rectangular functions $f(x) = \Pi(x/a)$ and $g(x) = \Pi(x/b)$ having the widths a and b , respectively.

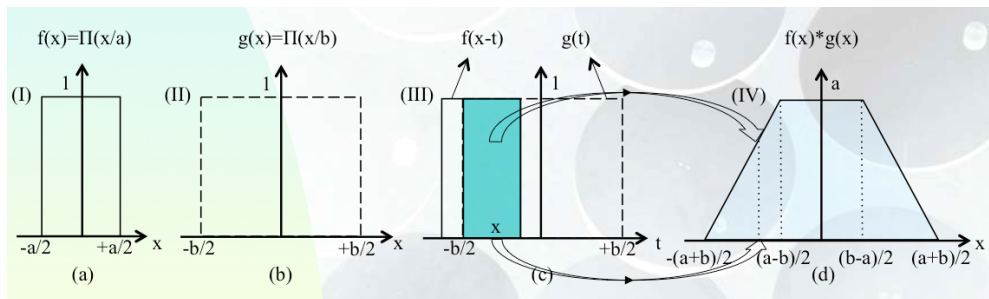


Figure 40. Convolution product of two 1-D rectangular functions. (a) $f(x)$, (b) $g(x)$, (c) $g(t)$ and $f(x-t)$. The dashed area represents the integral of the product of $f(x-t)$ and $g(t)$ for the given x offset, (d) $f(x) * g(x) = (f * g)(x)$ represents the previous integral as a function of x .

Every day when the Sun is shining, it is possible to see nice illustrations of the convolution product while looking at the projected images of the Sun on the ground which are actually

produced through small holes in the foliage of the trees (see the illustration in Fig. 41). It is a good exercise to establish the relation existing between the observed surface brightness of those Sun images, the shape of the holes in the foliage of the trees, their distance from the ground and the intrinsic surface brightness distribution of the Sun.



Figure 41. Projected images of the Sun on the ground actually produced through small holes in the foliage of trees (bamboo trees at IUCAA, Pune, India, June 2016). These images actually result from the convolution of the intrinsic Sun intensity distribution and the shapes of the holes in the trees.

6.2.1 Application to the case of the two telescope interferometer

We have previously seen that for the case of a point-like source having an intrinsic surface brightness distribution $O(p, q) = \delta(p)\delta(q)$, there results the formation of an image $e(p, q)$ in the focal plane which is the impulse response $e(p, q) = i(p, q) = |a(p, q)|^2$ of the optical instrument (see Eqs. (95), (104), (110), (111) for the case of a single square aperture, a single circular aperture, an interferometer composed of two square or circular apertures, respectively). Considering now an extended source represented by its intrinsic surface brightness distribution $O(p, q)$, application of the convolution theorem in two dimensions directly leads to the expression of its brightness distribution $e(p, q)$ in the focal plane of the optical system

$$e(p, q) = O(p, q) * |a(p, q)|^2 \quad (117)$$

or more explicitly

$$e(p, q) = \int_{R^2} O(r, s) |a(p - r, q - s)|^2 dr ds. \quad (118)$$

Since the Fourier transform of the convolution product of two functions is equal to the product of their Fourier transforms, we find that

$$FT_-[e(p, q)] = FT_-[O(p, q)] FT_-[|a(p, q)|^2] \quad (119)$$

and also that the inverse Fourier transform of $FT_-(O(p, q))$ leads to the result

$$O(p, q) = FT_-^{-1}[FT_-(O(p, q))] = FT_-^{-1}\left[\frac{FT_-[e(p, q)]}{FT_-[|a(p, q)|^2]}\right], \quad (120)$$

namely, that it should be possible to recover interesting information on the intrinsic surface brightness distribution of the source $O(p, q)$ at high angular resolution provided that we get sufficient information at high frequencies in the u, v plane on the object $FT_-(e(p, q))$ itself as well as on a reference point-like object $FT_-(|a(p, q)|^2)$.

6.2.2 Interferometric observations of a circular symmetric source

Considering the case of a symmetric source around the Y axis observed by means of an interferometer composed of two square apertures which size of their sides is d separated along the X axis by the baseline D , we find by means of Eqs. (95), (110) and (117) that

$$e(p) = 2d^2 \left(\frac{\sin(\pi p d)}{\pi p d} \right)^2 [O(p) * \cos^2(\pi p D)]. \quad (121)$$

Making use of the relation $\cos(2x) = 2 \cos^2(x) - 1$, Eq. (121) reduces to

$$e(p) = 2d^2 \left(\frac{\sin(\pi p d)}{\pi p d} \right)^2 \left[\frac{1}{2} \int_R O(p) dp + \frac{1}{2} O(p) * \cos(2\pi p D) \right]. \quad (122)$$

Since the function $O(p)$ is real, the previous relation may be rewritten in the form

$$e(p) = A \left[B + \frac{1}{2} \text{Re}[O(p) * \exp(i2\pi p D)] \right] \quad (123)$$

where

$$A = 2d^2 \left(\frac{\sin(\pi p d)}{\pi p d} \right)^2 \quad \text{and} \quad B = \frac{1}{2} \int_R O(p) dp. \quad (124)$$

Given the definition of the convolution product (cf. Eq. (116)), relation (123) can be rewritten as

$$e(p) = A \left[B + \frac{1}{2} \text{Re} \left[\int_R O(r) \exp(i2\pi(p-r)D) dr \right] \right], \quad (125)$$

or

$$e(p) = A \left[B + \frac{1}{2} \cos(2\pi p D) \text{FT}_-[O(r)](D) \right], \quad (126)$$

because $O(p)$ being real and even, its Fourier transform is also real. The visibility of the fringes being defined by (see Eq. (20))

$$v = |\gamma_{12}(D)| = \left(\frac{e_{\max} - e_{\min}}{e_{\max} + e_{\min}} \right), \quad (127)$$

we obtain

$$v = |\gamma_{12}(D)| = \text{FT}_-\left[\frac{O(r)}{2B} \right](D) = \text{FT}_-\left[\frac{O(r)}{\int O(p) dp} \right](D). \quad (128)$$

We have thus recovered the important result (47), first established for the case of two point-like apertures, according to which the visibility of the fringes is the Fourier transform of the normalized intensity distribution of the source. This result can be generalized to the case of a source that is not symmetric.

6.3 The Wiener-Khinchin theorem

The last theorem that we have demonstrated during this lecture is the famous Wiener-Khinchin theorem according to which the Fourier transform of the response function of an optical system, i.e. the Fourier transform of the Point Spread Function in our case, is given by the auto-correlation of the distribution of the complex amplitude in the pupil plane. In mathematical terms, the theorem can be expressed as follows

$$FT_{-}(|a(p, q)|^2)(x, y) = FT_{-}(i(p, q))(x, y) = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} A^*(x' + x, y' + y)A(x', y')dx'dy'. \quad (129)$$

When establishing the expression (120), we wrote that the quantity $FT_{-}(|a(p, q)|^2)$ appearing in its denominator could be retrieved from the observation of a point-like star. The Wiener-Khinchin theorem states that it can also be retrieved from the auto-correlation of the distribution of the complex amplitude $A(x, y)$ in the pupil plane. Figure 42 illustrates the application of this theorem to the case of an interferometer composed of two circular apertures having a diameter a and separated by the baseline b . We see that the autocorrelation of an interferometer gives access to high spatial frequencies.

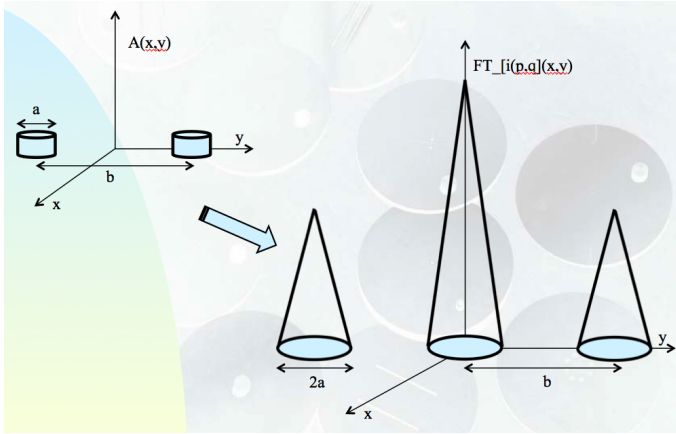


Figure 42. Diagram representing the autocorrelation function versus the space frequency, for a two telescope interferometer, each having a diameter a , separated by the baseline b .

A simple demonstration of the Wiener-Khinchin theorem (129) is given below. We may successively establish that

$$FT_{-}(i(p, q))(x, y) = FT_{-}(|a(p, q)|^2)(x, y) = FT_{-}(a^*(p, q)a(p, q))(x, y), \quad (130)$$

$$FT_{-}[i(p, q)](x, y) = \int \int \exp[-2i\pi(px + qy)] \int \int A^*(x'', y'') \exp[2i\pi(px'' + qy'')] dx'' dy'' \int \int A(x', y') \exp[-2i\pi(px' + qy')] dx' dy' dpdq, \quad (131)$$

$$FT_{-}[i(p, q)](x, y) = \int \int \exp[(2i\pi\{p[x'' - (x' + x)] + q[y'' - (y' + y)]\})] \int \int A^*(x'', y'') dx'' dy'' \int \int A(x', y') dx' dy' dpdq \quad (132)$$

and taking into account the definition (62) of the Dirac distribution

$$FT_{-}[i(p, q)](x, y) = \int \int \int \int \delta[x'' - (x' + x)] \delta[y'' - (y' + y)] A^*(x'', y'') A(x', y') dx' dy' dx'' dy''. \quad (133)$$

We finally find that

$$FT_{-}[i(p, q)](x, y) = \int \int A^*(x' + x, y' + y) A(x', y') dx' dy' dx'' dy'' = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} A^*(x' + x, y' + y) A(x', y') dx' dy', \quad (134)$$

i.e. the quoted result, namely that the Fourier transform of the impulse response function of an optical system can be represented by the autocorrelation of the distribution of the complex amplitude $A(x, y)$ in the pupil plane.

These lecture notes are based upon lectures on the same subject delivered by the author in French at the Liège University during the past ten years (see [1]). To get deeper into the field of interferometry, we highly recommend the following books: [2], [3], [4].

Finally, I wish to thank the organizers of the 2017 Evry Schatzman School (Dr. N. Nardetto, Prof. Y. Lebreton, Dr. E. Lagadec and Dr. A. Meilland) for their invitation to give these lectures and for the warm hospitality and nice atmosphere in Roscoff during that event.

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